

# Attributes, Bias and Hashing

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# Conclusion

- Recognition is subtle
  - goal uncertain
  - strong basic methods based on classifiers
- Attributes have been helpful
  - the unfamiliar
  - better representations of the familiar
- Could address serious problems
  - intellectual underpinnings of recognition are shaky
    - bias
    - categorization
- Biggest open problem
  - what does recognition do?

# A belief space about recognition

- Object categories are fixed and known
  - Each instance belongs to one category of  $k$
- Good training data for categories is available
- Object recognition= $k$ -way classification
- Detection = lots of classification

Obtain dataset

Build features

Mess around with classifiers, probability, etc

Produce representation

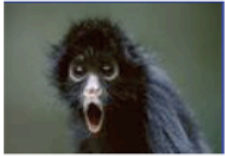
# What have we inherited from this view?

- Deep pool of information about feature constructions
- Tremendous skill and experience in building classifiers
- Much practice at empiricism
  - which is valuable, and hard to do right
- Subtleties
  - What about the unfamiliar?
  - What kinds of things should we recognize?
  - What environmental knowledge helps?
  - What should we say about pictures?
  - How does utility affect the output?

# A belief space about recognition

- Object categories are fixed and known
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  - Object recognition= $k$ -way classification
  - Detection = lots of classification
- Obvious nonsense  
Obvious nonsense
- Obvious nonsense

# Are these monkeys?



**Spider Monkey, Spider Monkey**  
Profile ...  
470 x 324 - 29k - jpg  
[animals.nationalgeographic.com](http://animals.nationalgeographic.com)  
[ [More from animals.nationalgeographic.com](#) ]



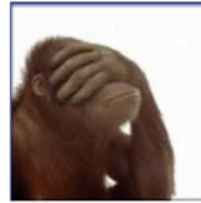
**OMFG MONKEY NIPS2.**  
444 x 398 - 40k - jpg  
[www.bestweekever.tv](http://www.bestweekever.tv)  
[ [More from www.bestweekever.tv](#) ]



**Vampire Monkey**  
350 x 500 - 32k - jpg  
[paranormal.about.com](http://paranormal.about.com)



**... monkeys for ...**  
424 x 305 - 21k - jpg  
[thebitt.com](http://thebitt.com)



**The Monkey Cage**  
300 x 306 - 35k - jpg  
[www.themonkeycage.org](http://www.themonkeycage.org)



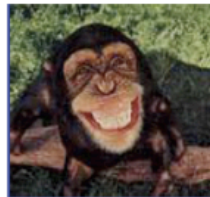
**... be monkey ...**  
300 x 350 - 29k - jpg  
[my.opera.com](http://my.opera.com)



**... monkey's interests ...**  
378 x 470 - 85k - jpg  
[www.schwimmerlegal.com](http://www.schwimmerlegal.com)



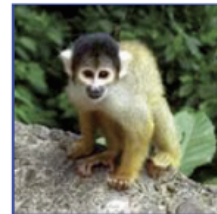
**"You will be a monkey.**  
358 x 480 - 38k - jpg  
[kulxp.blogspot.com](http://kulxp.blogspot.com)



**... monkey and I am ...**  
342 x 324 - 17k - jpg  
[www.azcazandco.com](http://www.azcazandco.com)



**Monkey**  
353 x 408 - 423k - bmp  
[www.graphicshunt.com](http://www.graphicshunt.com)



**The Monkey Park**  
400 x 402 - 24k - jpg  
[www.lysator.liu.se](http://www.lysator.liu.se)



**Monkey cloning follow up ...**  
450 x 316 - 17k - jpg  
[blog.bioethics.net](http://blog.bioethics.net)



**So here's one of my monkeys.**  
400 x 300 - 13k - jpg  
[www.gamespot.com](http://www.gamespot.com)



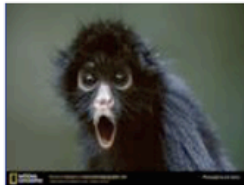
**monkeys ...**  
400 x 310 - 85k - jpg  
[joaquinvargas.com](http://joaquinvargas.com)



**MONKEY TEETH**  
308 x 311 - 18k - jpg  
[repairstemcell.wordpress.com](http://repairstemcell.wordpress.com)



**The Blow Monkey is ...**  
500 x 500 - 30k - jpg  
[www.uberreview.com](http://www.uberreview.com)



**Spider Monkey Picture, Spider Monkey ...**  
800 x 600 - 75k - jpg  
[animals.nationalgeographic.com](http://animals.nationalgeographic.com)



**a..... monkey! mammal monkey**  
525 x 525 - 99k - jpg  
[www.sodahead.com](http://www.sodahead.com)



**WTF Monkey**  
374 x 300 - 23k - jpg  
[www.myspace.com](http://www.myspace.com)



**Monkey**  
512 x 768 - 344k - jpg  
[www.exzooberance.com](http://www.exzooberance.com)



**Monkeys ...**  
787 x 1024 - 131k - jpg  
[runrigging.blogspot.com](http://runrigging.blogspot.com)

# Big questions

Obtain dataset

- What signal representation should we use ?

Build features

---

## PLUMBING

Classifiers, probability  
(Light entertainment)

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## MODELS

What aspects of the world  
should we represent and how?

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Mess around  
with classifiers,  
probability, etc

- What should we say about visual data?

Produce representation



# Conclusion

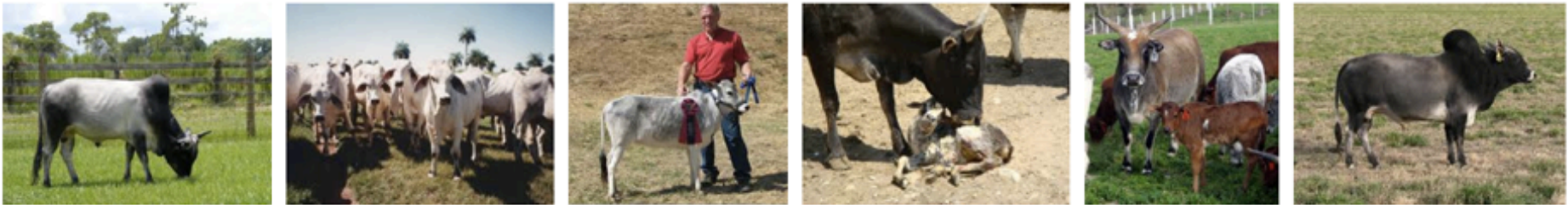
- Recognition is subtle
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# The unfamiliar





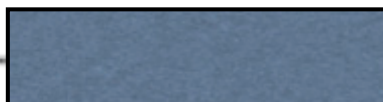
Page 2



At least two categories for which you probably don't have a name

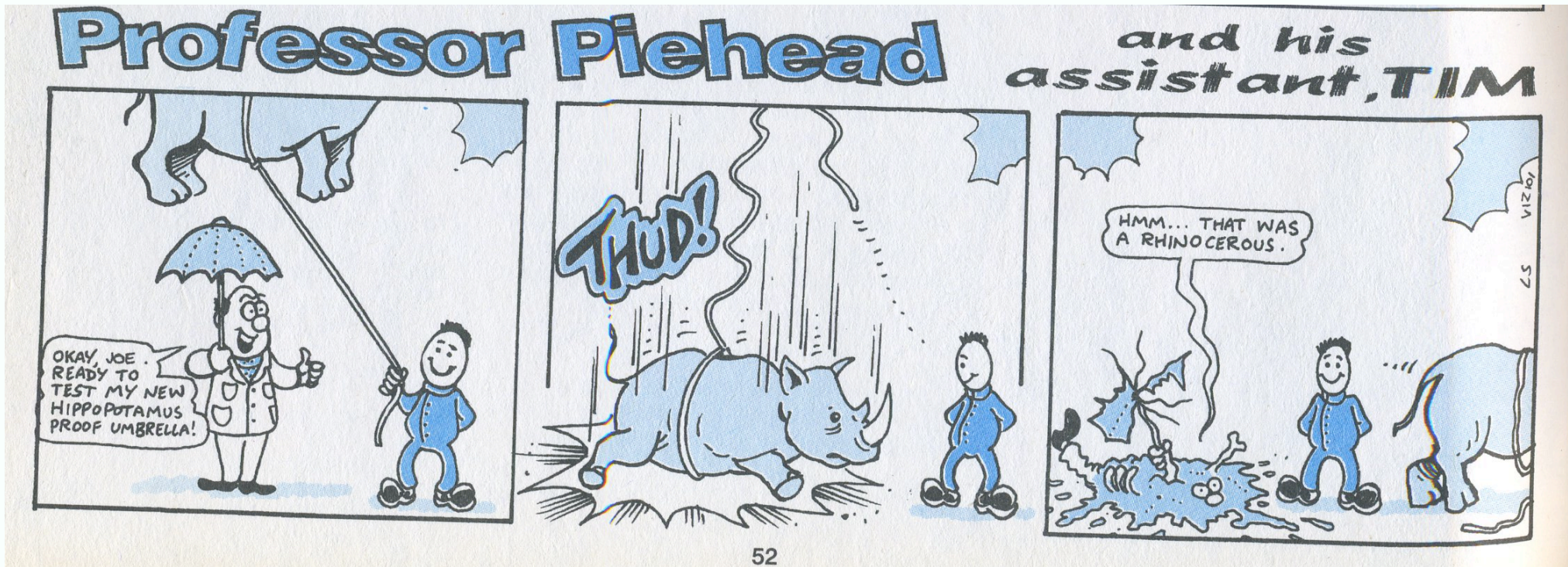


FIG. 109.—



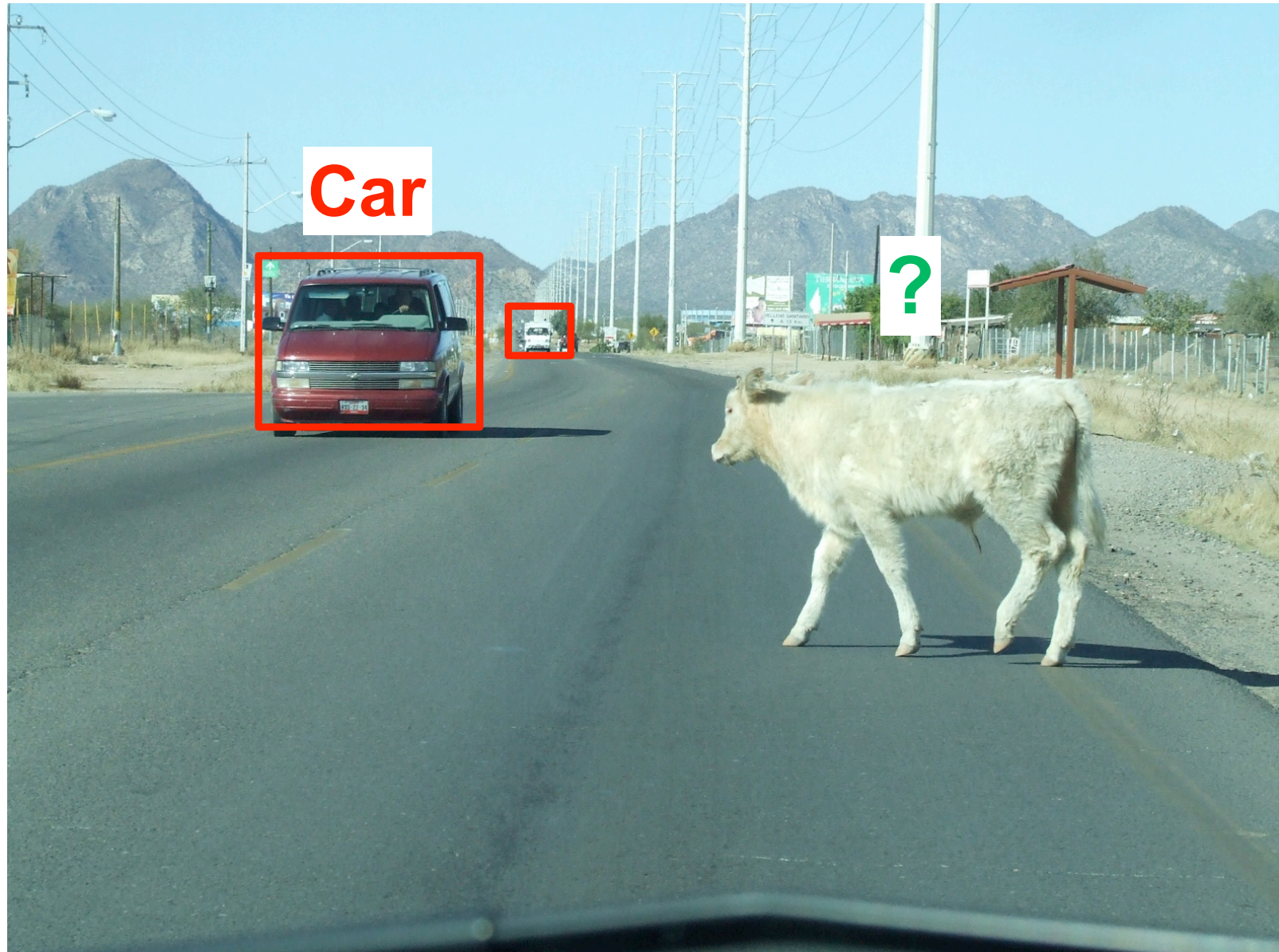
Name in common use among sailors in 19'th century is deeply shocking to modern ears;  
appears in Aubrey Maturin novels by Patrick O'Brien

# What is an object like?

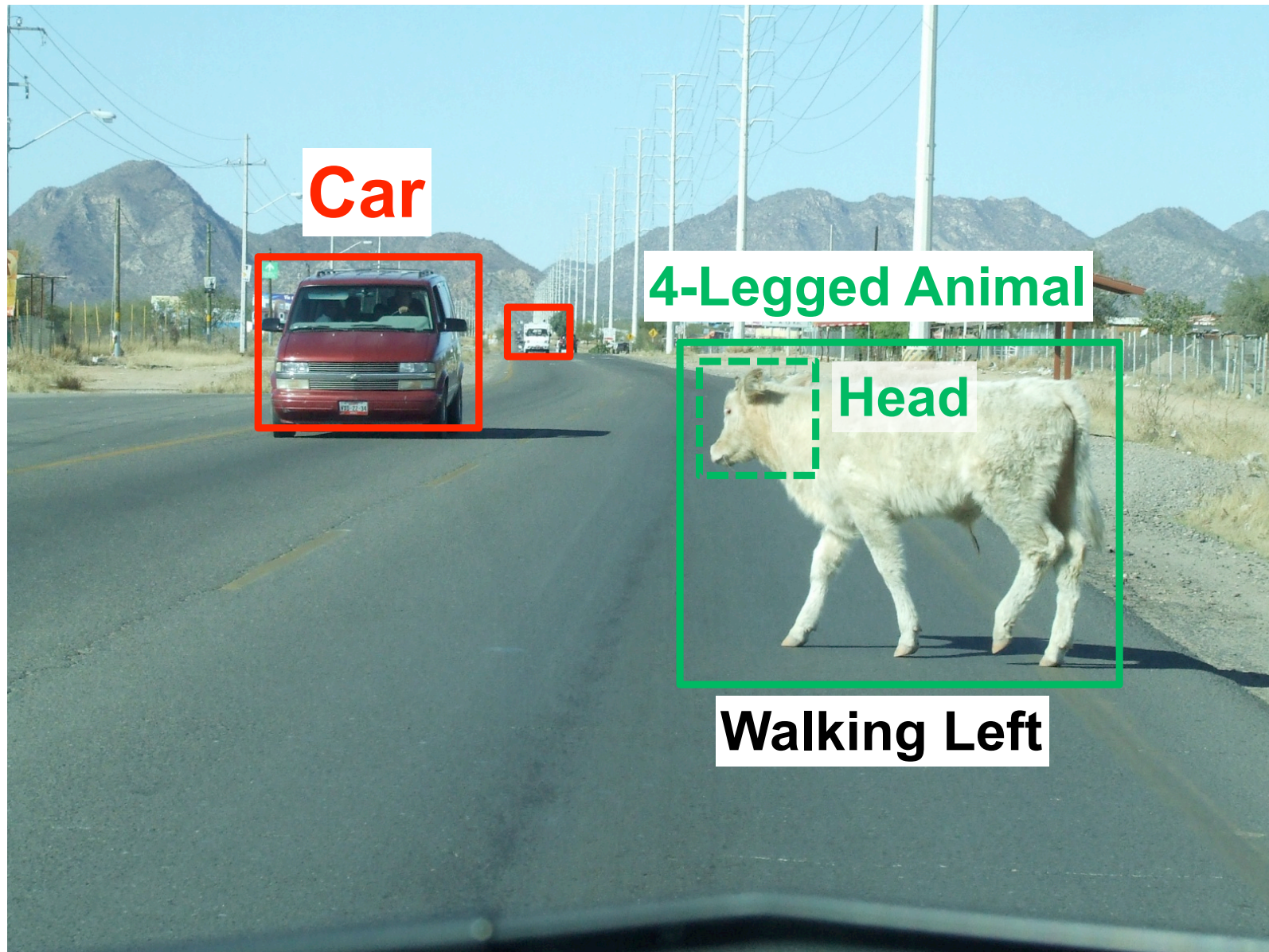


Viz comic, issue 101

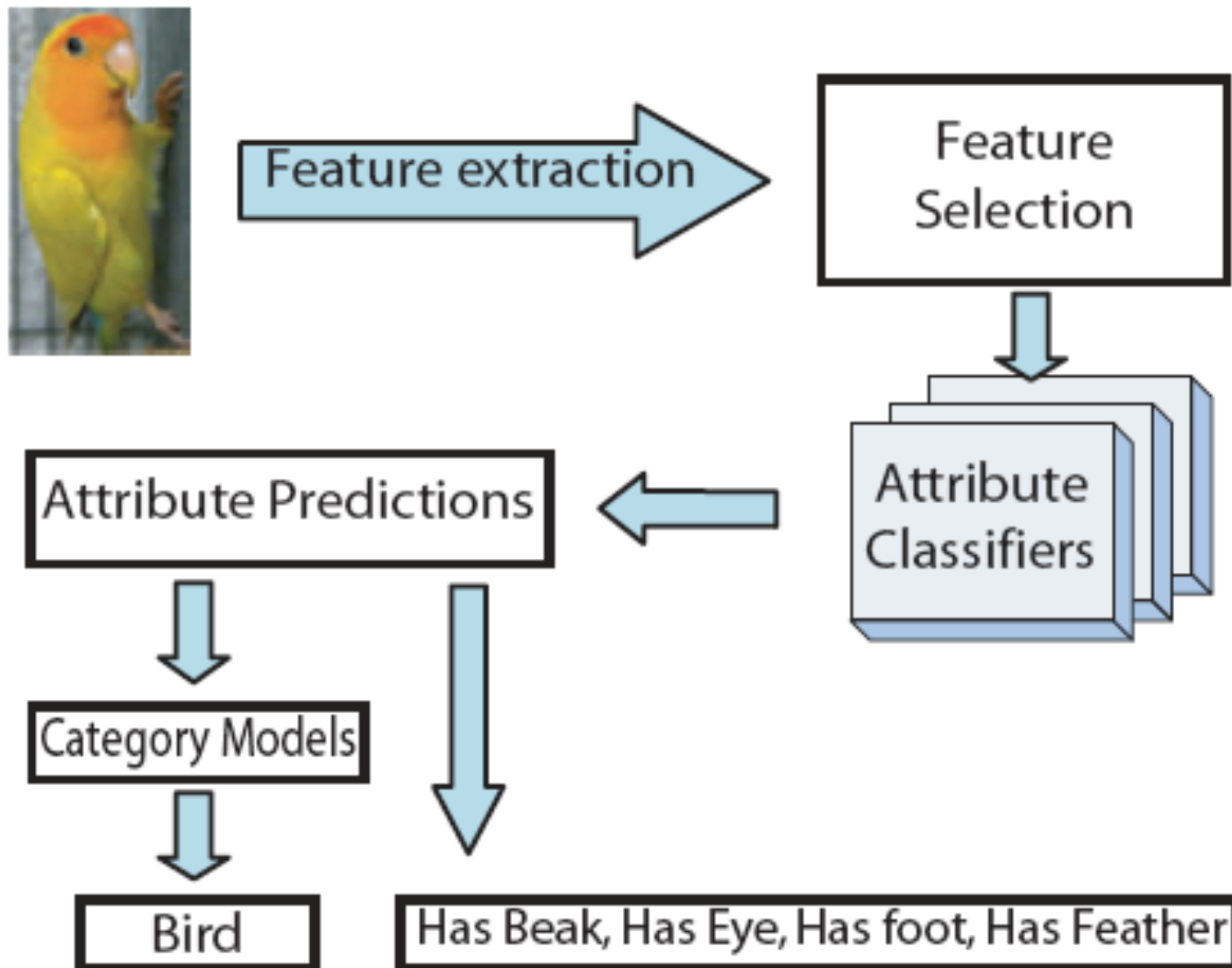
# Vision for driving



# Vision for driving



# General architecture

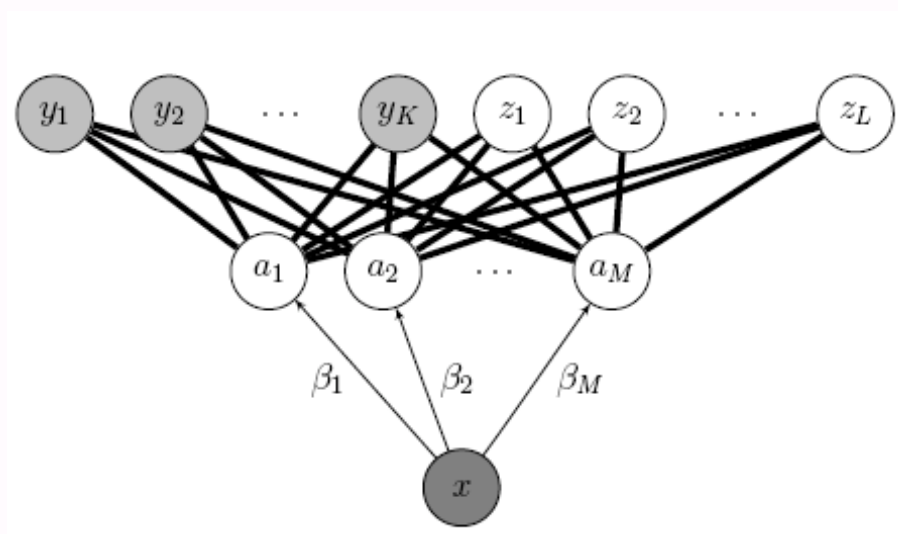




# Direct Attribute Prediction

Known classes

Unknown classes



Attribute layer

Image features

Lampert et al 09; Farhadi et al 09

Stuff attributes

# Attribute predictions for unknown objects



'is 3D Boxy'  
'is Vert Cylinder'  
'has Window'  
'has Row Wind'  
~~'has Headlight'~~



'has Hand'  
'has Arm'  
~~'has Screen'~~  
'has Plastic'  
'is Shiny'



'has Head'  
'has Hair'  
'has Face'  
~~'has Saddle'~~  
'has Skin'



'has Head'  
'has Torso'  
'has Arm'  
'has Leg'  
~~'has Wood'~~



'has Head'  
'has Ear'  
'has Snout'  
'has Nose'  
'has Mouth'



'has Head'  
'has Ear'  
'has Snout'  
'has Mouth'  
'has Leg'



~~'has Furniture Back'~~  
~~'has Horn'~~  
~~'s Screen'~~  
'has Plastic'  
'is Shiny'



'is 3D Boxy'  
'has Wheel'  
'has Window'  
'is Round'  
'has Torso'



'has Tail'  
'has Snout'  
'has Leg'  
~~'has Text'~~  
~~'has Plastic'~~



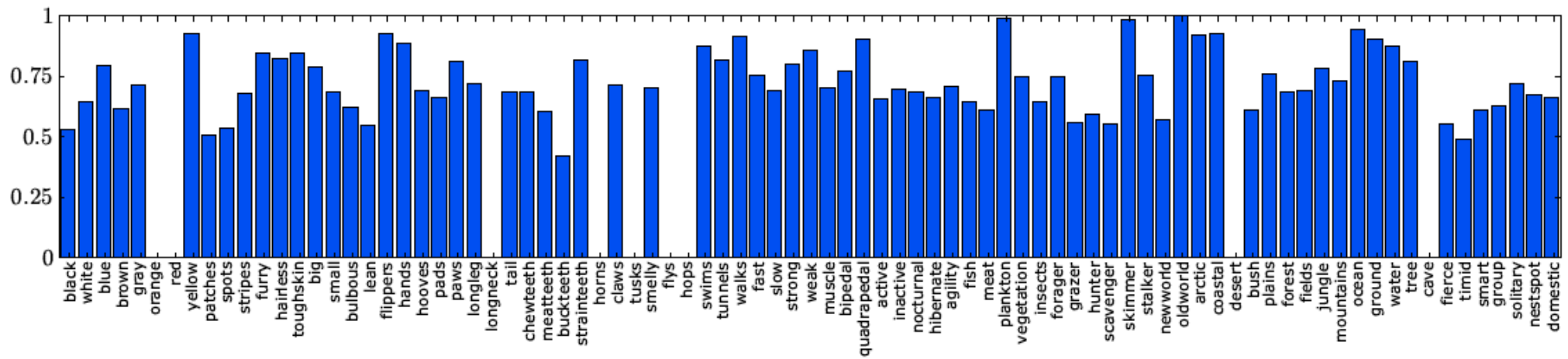
'has Head'  
'has Ear'  
'has Snout'  
'has Leg'  
'has Cloth'



'is Horizontal Cylinder'  
~~'has Beak'~~  
~~'has Wing'~~  
~~'has Side mirror'~~  
'has Metal'



'has Head'  
'has Snout'  
'has Horn'  
'has Torso'  
~~'has Arm'~~

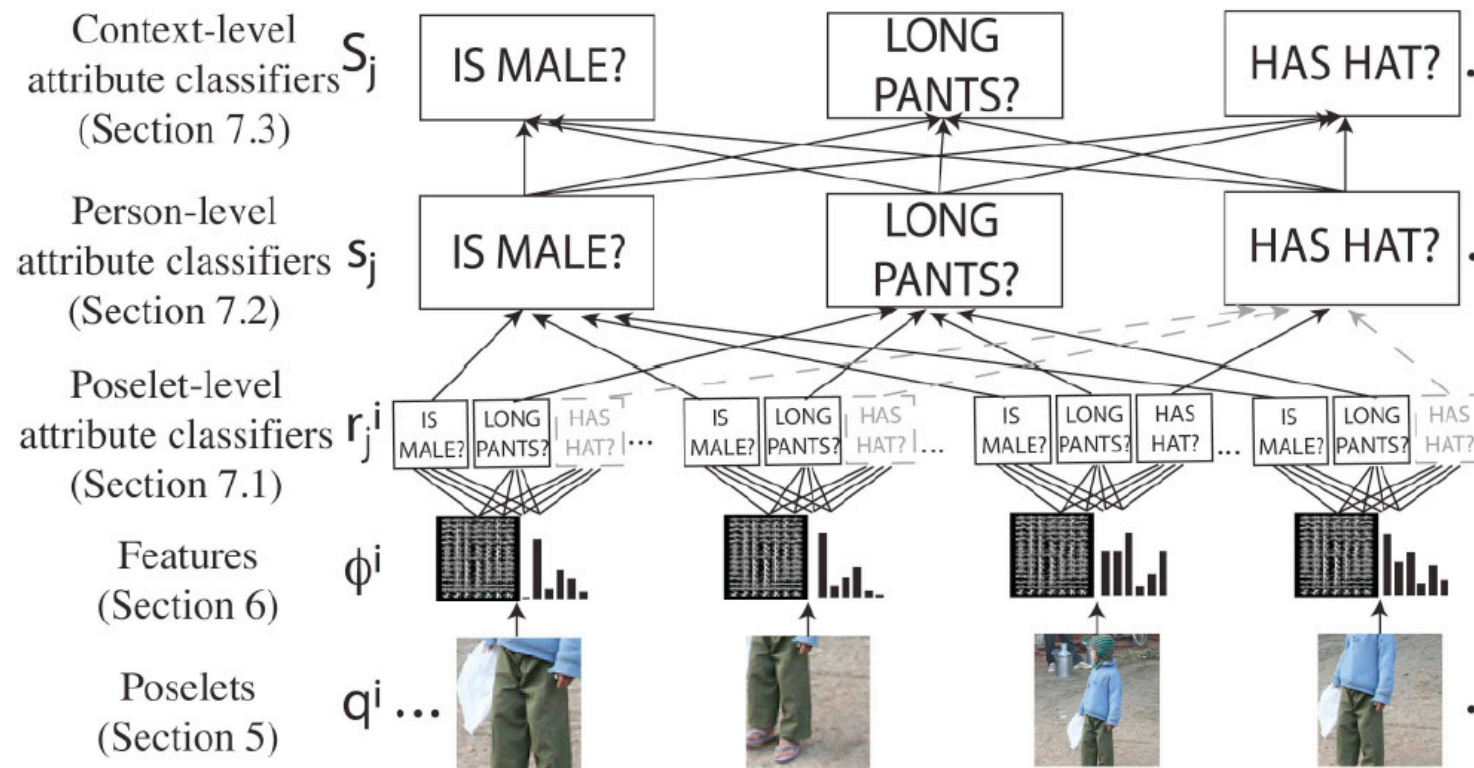


Lampert ea 09

Object categories in test set are not same categories as in training set

# Individual attributes are often wrong, but...

Bourdev et al 11



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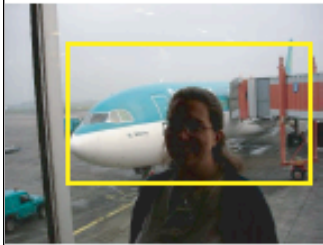
“Man with a dog on a leash.”





“Man in camouflage clothes restraining a vicious attack dog with a leash.”

# Missing attributes



Aeroplane  
No "wing"



Car  
No "window"



Boat  
No "sail"



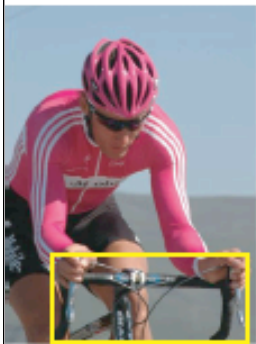
Aeroplane  
No "jet engine"



Motorbike  
No "side mirror"



Car  
No "door"



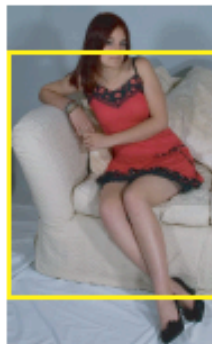
Bicycle  
No "wheel"



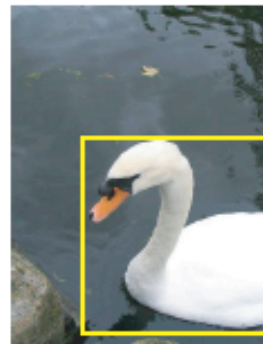
Sheep  
No "wool"



Train  
No "window"



Sofa  
No "wood"



Bird  
No "tail"



Bird  
No "leg"



Bus  
No "door"



# Extra attributes



Bird  
"Leaf"



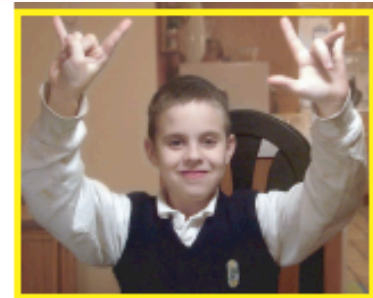
Bus  
"face"



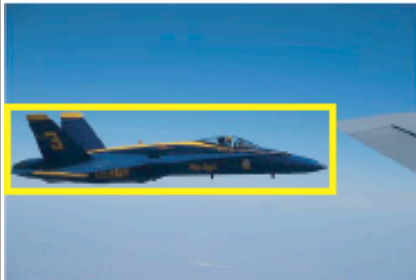
Motorbike  
"cloth"



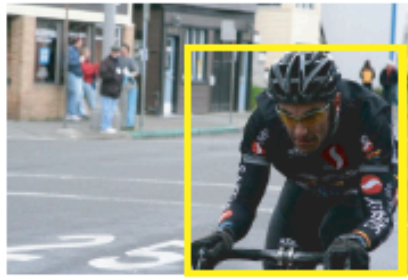
DiningTable  
"skin"



People  
"Furn.back"



Aeroplane  
"beak"



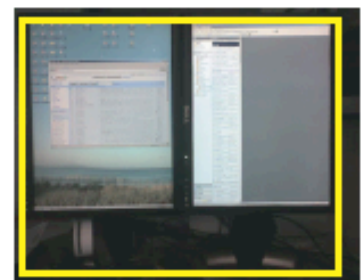
People  
"label"



Sofa  
"wheel"



Bike  
"Horn"



Monitor  
"window"

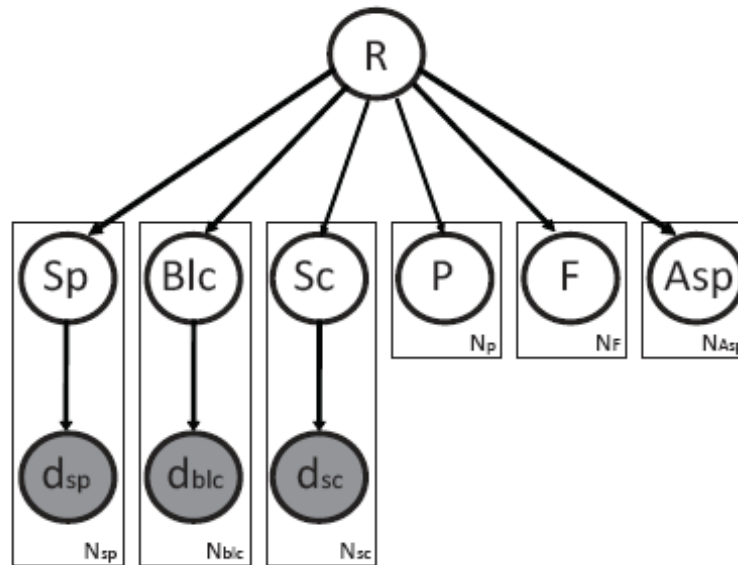
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# Latent Root

Visual attributes

Detector Responses



Root

Other attributes

Sp: spatial part (gridded location)

Blc: basic level category

Sc: superordinate category

Farhadi ea 10

P: predicate

F: functional attribute

Asp: aspect

animal

blc: eagle

function: can bite

function: can fly

function: is predator

function: is carnivorous

part: eye

part: foot

part: head

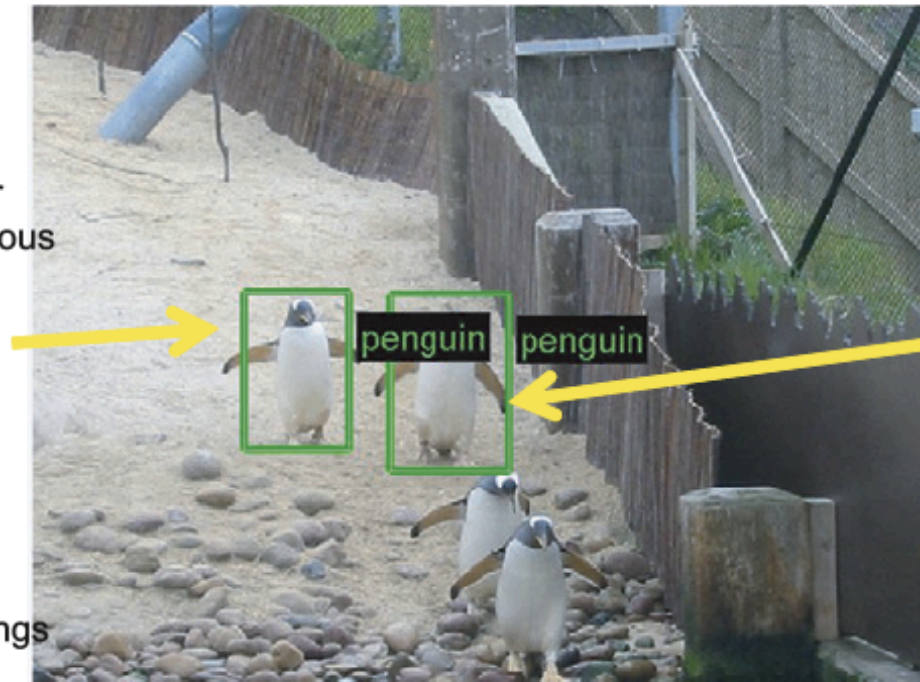
part: leg

part: mouth

part: wing

Pose: extended\_wings

Pose: objects\_front



animal

function: can bite

function: can fly

part: eye

part: foot

part: head

part: leg

part: mouth

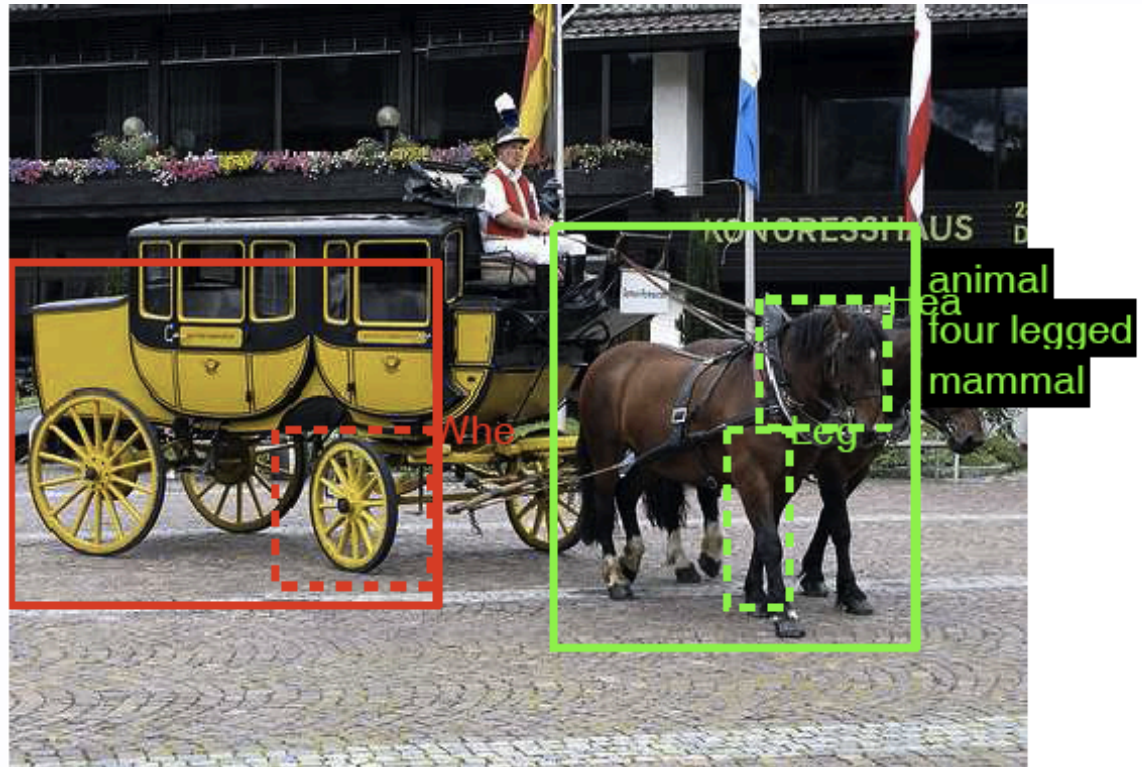
part: tail

part: wing

Pose:

objects\_front

No horses or carriages in training set



Farhadi ea 10

# Discovering attributes



Fig. 4. Automatically discovered handbag attributes, sorted by visualness.

# Eliciting attribute information



I think this is a forest. What do you think ?

No, this is **TOO OPEN** to be a forest.

Ah! These images must not be forests either then.

[Images **more open** than query]

Parkash+Parikh 2012



(a) "This image is not perspective enough to be a street scene."



(b) "Zac Effen is too young to be Hugh Laurie (bottom right)."

# Eliciting attributes

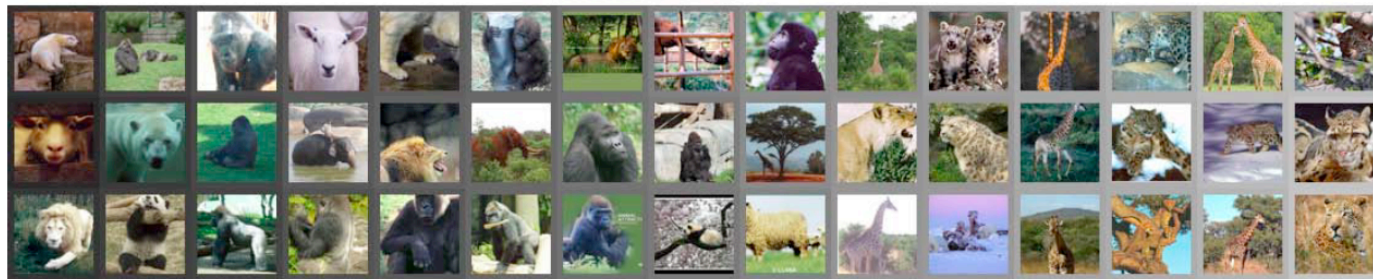


Figure 1. Interactively building a vocabulary of nameable attributes.



Parikh Grauman 11

(a) OSR gist: nameable, “congested”



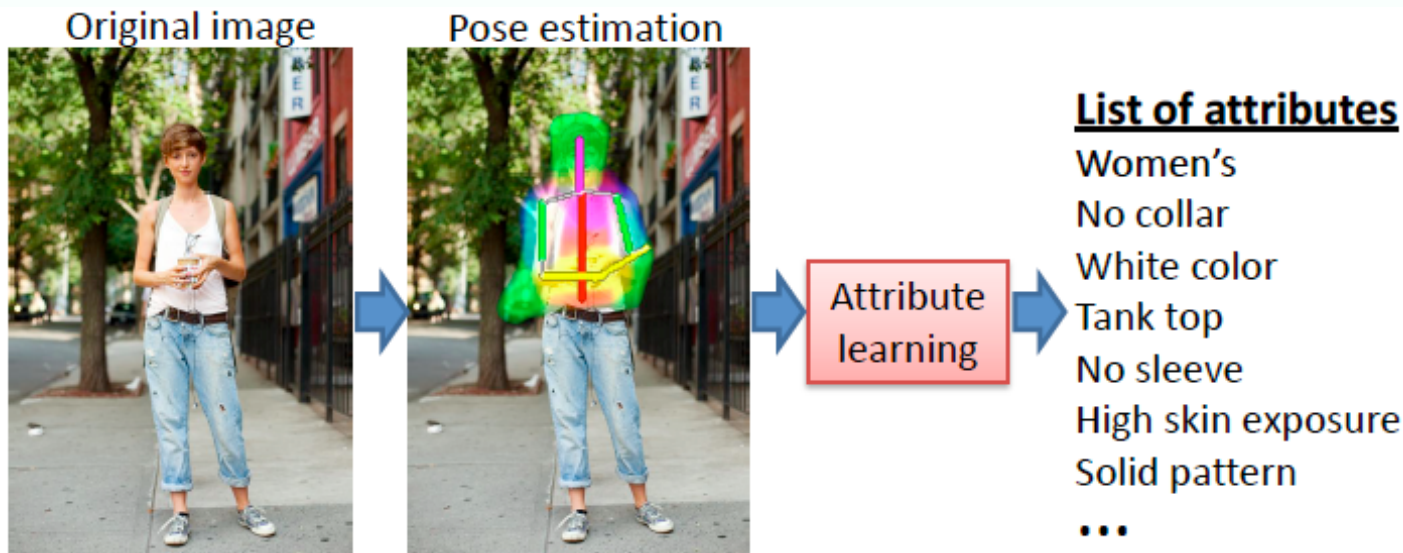
(c) AWA gist: nameable, “spotted”



# Eliciting Attributes

- Listen to Subhransu
- Keep in mind that
  - data labelled “red hat”, “blue car”, “red bicycle” is easier to learn from
  - because “red” and “bicycle” detectors have to agree (Wang, 10)

# Describing clothing



Chen et al 12

# Local attributes

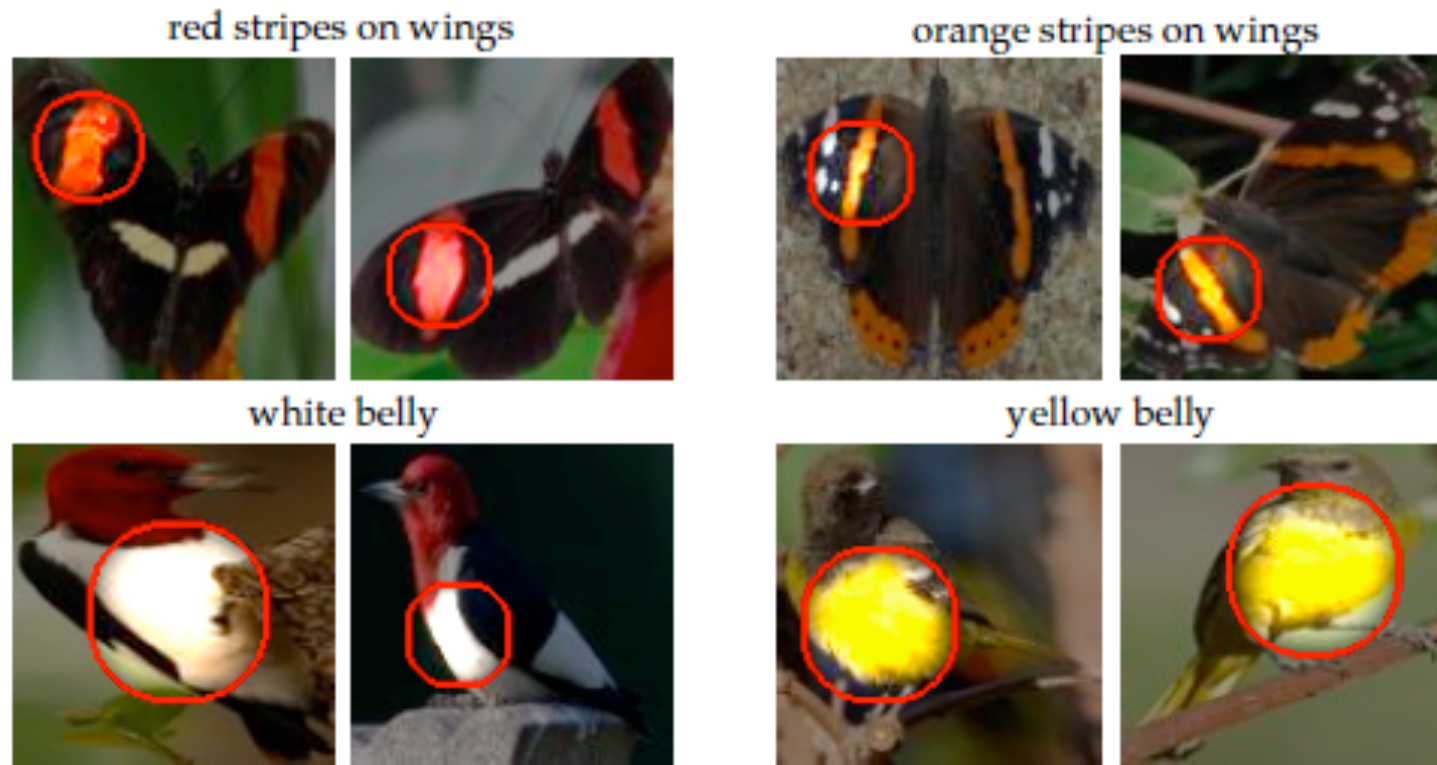
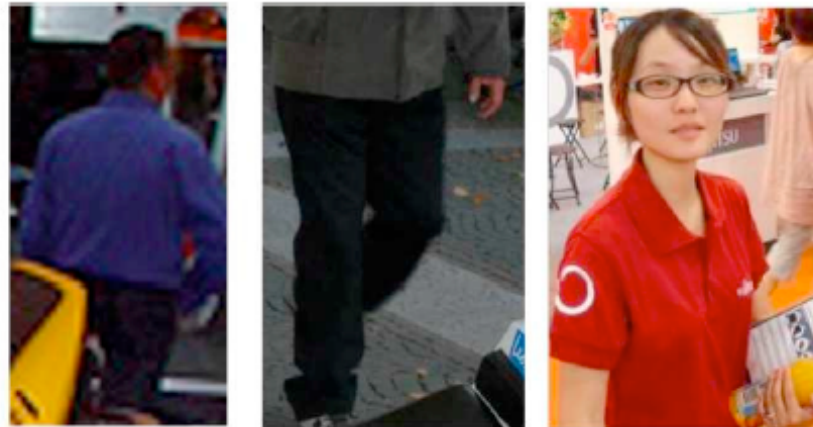


Figure 1. Sample local and semantically meaningful attributes automatically discovered by our approach. The names of the attributes are provided by the user-in-the-loop.

# Describing People with Attributes



"A man with short hair and long sleeves" "A person with long pants" "A woman with long hair, glasses and long pants"

Figure 14. Given a picture of a person our method can generate a natural language description.

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# Bias

Should not be perjorative

- Frequencies in the data may misrepresent the application

- Because the labels are often wrong

Label error

- Because of what gets labelled

Label bias

- $P(\text{labelled}|X)$  is not uniform
- eg obscure but important objects in complex clutter
- eg pedestrians in crowds

- Because of what gets collected

Curation bias

- eg. pictures from the web are selected - not like a camera on head
- eg. “Profession” labelling for faces in news pictures

$X=\text{data}$

# Size doesn't make bias go away

- And could make it worse...
  - eg your dataset collector really likes red cars
- cf next slide

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lion

SafeSearch off ▾

About 23,100,000 results (0.05 seconds)

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Related searches: [lion roaring](#) [lioness](#) [lion drawing](#) [lion tattoo](#)

Everything

Images

Videos

More

Any size

Medium

Large

Icon

Larger than...

Exactly...

Any type

Face

Photo

Clip art

Line drawing

Any color

Full color

Black and white



**Lions Kill Giraffe**  
479 × 450 - 48k - jpg  
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**Lion on Horseback**  
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**Interestingly, the**  
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**Lion Tiger Size**  
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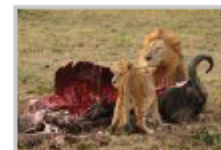
**Lion Limited**  
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[Find similar images](#)



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**Starring horse-riding**  
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**Picture: 17 stone**  
468 × 602 - 93k - jpg  
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[seesdifferent...](#)  
[Find similar images](#)



**Lion at Sunset**  
400 × 318 - 25k - jpg  
[art.com](#)  
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lion [camera icon] [search icon] Sign in

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SafeSearch [dropdown arrow] [gear icon]

Related searches: [male lions](#) [african lion](#) [lion drawing](#) [lion roar](#) [lion cub](#)



# Induction

- Fundamental principle of machine learning
  - if the world is like the dataset, then future performance will be like training
    - Chernoff bounds, VC dimension, etc., etc.
- Learning = Poison Kool-Aid
  - learning is sweet
  - but the label has some very scary fine print
  - drink carefully, and not too much
- But what if the world can't be like the dataset?

# The world will never be like the dataset

- **Because**

- Bias is persistent
- many things are rare in plausible datasets
  - but not in the world
- this exaggerates bias

- **Strategies**

- Fix datasets (don't believe it)
- Use representations that are well-behaved in the presence of bias



# Defenses against Bias

- Appropriate feature representations
  - eg illumination invariance
- Appropriate intermediate representations
  - which could have less biased behavior
  - perhaps attributes? scenes? visual phrases?

Surprising/disturbing absence of results here

- Appropriate representations of knowledge
  - eg geometry --- pedestrian example

Second surprising absence - attributes and aspect/shape

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# What should we say about visual data?

- Most important question in vision
  - What does the output of a recognition system consist of?
- A useful representation of reasonable size
  - dubious answer
    - Useful in what way?
    - How do we make the size reasonable?

# Object categories depend on utility



Monkey or Plastic toy or both or irrelevant

Some of this depends on what you're trying to do, in ways we don't understand



Person or child or beer drinker or  
beer-drinking child or tourist or  
holidaymaker or obstacle or  
potential arrest or irrelevant or...



# Nouns <> Categories

- People are very good at managing
  - Sometimes we don't have words for things
  - Sometimes we don't have things for words
- Nouns are sometimes too extensive
  - the visual complexity inside the category is too high
- or too prescriptive
  - “buckler” vs “shield”
- or both
  - “man” vs “man on a horse”

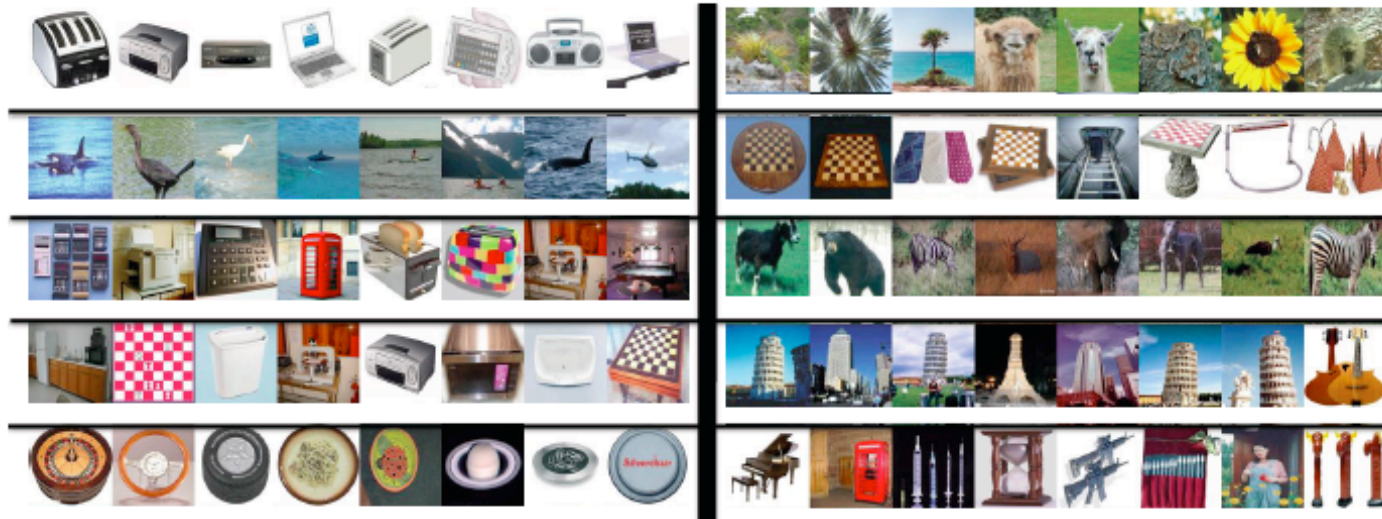
# Category sensitive binarization

- Approach:
  - Each image gets a binary code
    - and each can have a distinct code
  - Each bit is predicted by a classifier
  - Choose codes so that
    - they can be predicted accurately
    - within a category, codes tend to cluster
    - across categories, codes tend to be different

# Category sensitive binarization

- Strategy:
  - allocate codes to images so each in a category has the same code
  - Iterate
    - learn SVMs to predict codes
    - adjust codes so they're
      - closer to predictions
      - cluster within categories
      - are separated across categories

# Codes = discovered attributes



**Fig. 8.** Discovering attributes: Each bit corresponds to a hyperplane that group the data according to unknown notions of similarity. It is interesting to show what our bits have discovered. On two sides of the black bar we show 8 most confident images for 5 different hyperplanes/bits (Each row). Note that one can easily provide names for these attributes. For example, the bottom row corresponds to all round objects versus objects with straight vertical lines. The top row has silver, metallic and boxy objects on one side and natural images on the other side, the second row has water animals versus objects with checkerboard patterns. Discovered attributes are in the form of contrast: both sides have its own meaning. These attributes are compact representations of standard attributes that only explain one property. For more examples of discovered attributes please see supplementary material.

# Conclusion

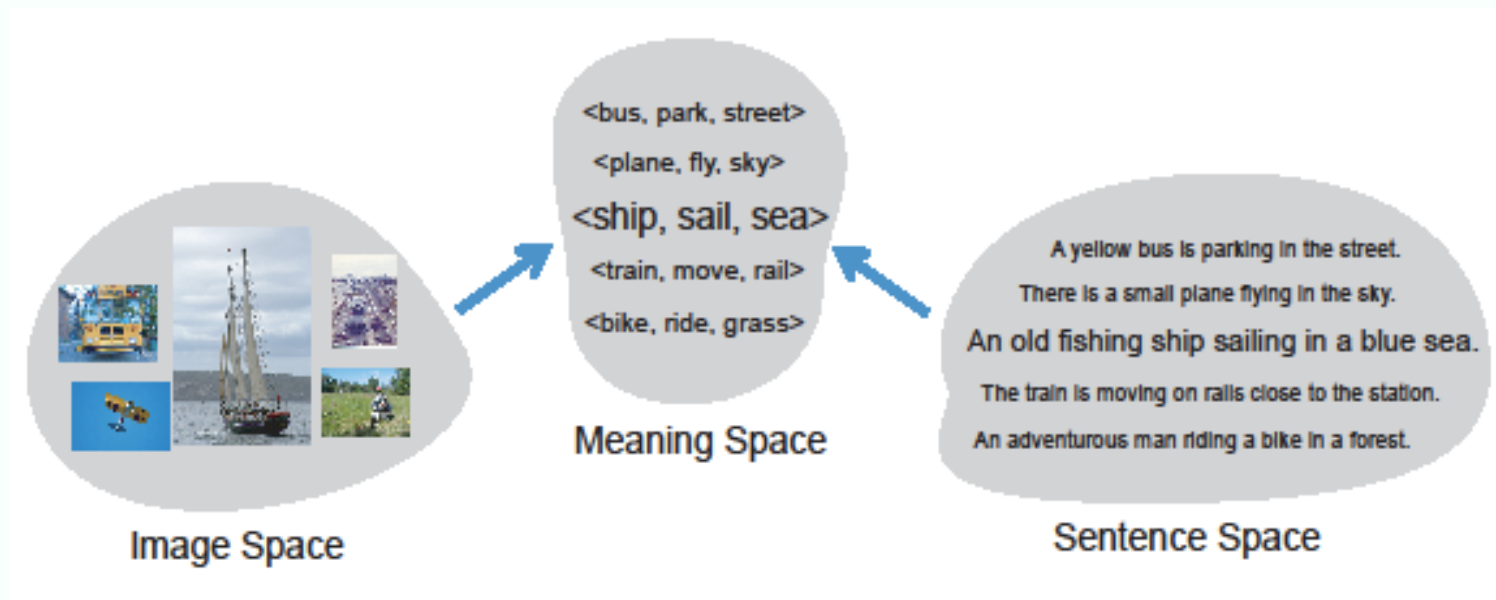
- Recognition is subtle
  - goal uncertain
  - strong basic methods based on classifiers
- Attributes have been helpful
  - the unfamiliar
  - better representations of the familiar
- Could address serious problems
  - intellectual underpinnings of recognition are shaky
    - bias
    - categorization
- Biggest open problem
  - what does recognition do?

# Why I like sentence level descriptions

- Conceptual
  - Many good sentences for an image
    - this is probably what recognition is like
  - You need to select to write sentences
    - you can't just write down everything
  - Selection could depend on utility
    - what you say about an image depends on what you want to achieve
  - Sentences can be arranged wrt generality
    - “a picture” > “a person” > “a girl in a blue dress playing an ocarina”
- Practical
  - Sentences are compact representations of meaning
    - it's really hard to get details right
  - People can spot errors quickly
    - and also generate sentences from a quick look





# Rich(ish) sentences from simple intermediates

Object, action, scene



Farhadi ea 10

# Examples

	<p>(pet, sleep, ground)          (dog, sleep, ground)          (animal, sleep, ground)          (animal, stand, ground)          (goat, stand, ground)</p>	<p>see something unexpected.          Cow in the grassfield.          Beautiful scenery surrounds a fluffly sheep.          Dog hearing sheep in open terrain.          Cattle feeding at a trough.</p>
	<p>(furniture, place, furniture)          (furniture, place, room)          (furniture, place, home)          (bottle, place, table)          (display, place, table)</p>	<p>Refrigerator almost empty.          Foods and utensils.          Eatables in the refrigerator.          The inside of a refrigerator apples, cottage cheese, tupperwares and lunch bags.          Squash apenny white store with a hand statue, picnic tables in front of the building.</p>
	<p>(transportation, move, track)          (bike, ride, track)          (transportation, move, road)          (pet, sleep, ground)          (bike, ride, road)</p>	<p>A man stands next to a train on a cloudy day          A backpacker stands beside a green train          This is a picture of a man standing next to a green train          There are two men standing on a rocky beach, smiling at the camera.          This is a person laying down in the grass next to their bike in front of a strange white building.</p>
	<p>(display, place, table)          (furniture, place, furniture)          (furniture, place, furniture)          (bottle, place, table)          (furniture, place, home)</p>	<p>This is a lot of technology.          Somebody's screensaver of a pumpkin          A black laptop is connected to a black Dell monitor          This is a dual monitor setup          Old school Computer monitor with way to many stickers on it</p>



# Adding Attributes and Prepositions



This is a photograph of one sky, one road and one bus. The blue sky is above the gray road. The gray road is near the shiny bus. The shiny bus is near the blue sky.



There are two aeroplanes. The first shiny aeroplane is near the second shiny aeroplane.



There are one cow and one sky. The golden cow is by the blue sky.



There are one dining table, one chair and two windows. The wooden dining table is by the wooden chair, and against the first window, and against the second white window. The wooden chair is by the first window, and by the second white window. The first window is by the second white window.



Here we see one person and one train. The black person is by the train.



Here we see one road, one sky and one bicycle. The road is near the blue sky, and near the colorful bicycle. The colorful bicycle is within the blue sky.



Here we see two persons, one sky and one aeroplane. The first black person is by the blue sky. The blue sky is near the shiny aeroplane. The second black person is by the blue sky. The shiny aeroplane is by the first black person, and by the second black person.



This is a picture of one sky, one road and one sheep. The gray sky is over the gray road. The gray sheep is by the gray road.



This is a picture of two dogs. The first dog is near the second furry dog.



This is a photograph of two buses. The first rectangular bus is near the second rectangular bus.

# Integer Program



**ILP:** Found *trucks* parked on first avenue in the east village.

**HMM:** This is the first *cellar door* left back bedroom in center and clothes dryer to the right to the building in the house. This *HUGE screen* hanging on the wall outside a burned down building in the house. *My truck* parked on first avenue in the east village by the glass buildings in the house.

**Human:** Flat bed Chisholms truck on display at the vintage vehicle rally at Astley Green Colliery near Leigh Lancs



**ILP:**

This is a photo of this little flower sprouted up in defiance against grass. Bright yellow flowers growing in a rock garden at Volcan Mombacho.

**HMM:** These was taken on the flowers growing in a rock garden in the field in two sorts. This little flower sprouted up in defiance in the field in two sorts. A full open flower sprouted up in defiance in the field in gardens. Bright yellow flowers growing in a rock garden in the field.

**Human:** Yellow flower in my field



**ILP:** I think this is a boy's bike lied in saltwater for quite a while.

**HMM:** I liked the way *bicycles* leaning against a wall in Copenhagen Denmark in a windy sky in a Singapore bathroom. *Boy's bike* lied in saltwater for quite a while in a windy sky in a Singapore bathroom. *Fruit* rubbing his face in the encrusted snow in a windy sky in a Singapore bathroom.

**Human:** You re nobody in Oxford, unless you have a old bike with a basket

Use an integer program to enforce discourse, etc constraints (objects should not be mentioned repeatedly)

ILP: Method (Berg ea 12, ACL paper)

HMM: Yang et al 11 (cf Kulkarni ea 11)

Human: Human annotator

# Another belief space about recognition

- Categories are highly fluid
  - opportunistic devices to aid generalization
    - affected by current problem, utility
  - instances can belong to many categories
    - simultaneously
  - at different times, the same instance may belong to different categories
  - categories are shaded
    - much “within class variation” is principled
  - Most categories are rare
  - Many might be personal, many are negotiated
- Understanding (recognition)
  - constant coping with the (somewhat) unfamiliar
  - bias is pervasive, affects representation

Notice that some of these issues have resonant ideas when one thinks about the “meaning” of language

# Conclusion

- Recognition is subtle
  - goal uncertain
  - strong basic methods based on classifiers
- Attributes have been helpful
  - the unfamiliar
  - better representations of the familiar
- Could address serious problems
  - intellectual underpinnings of recognition are shaky
    - bias
    - categorization
- Biggest open problem
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# Datasets - I

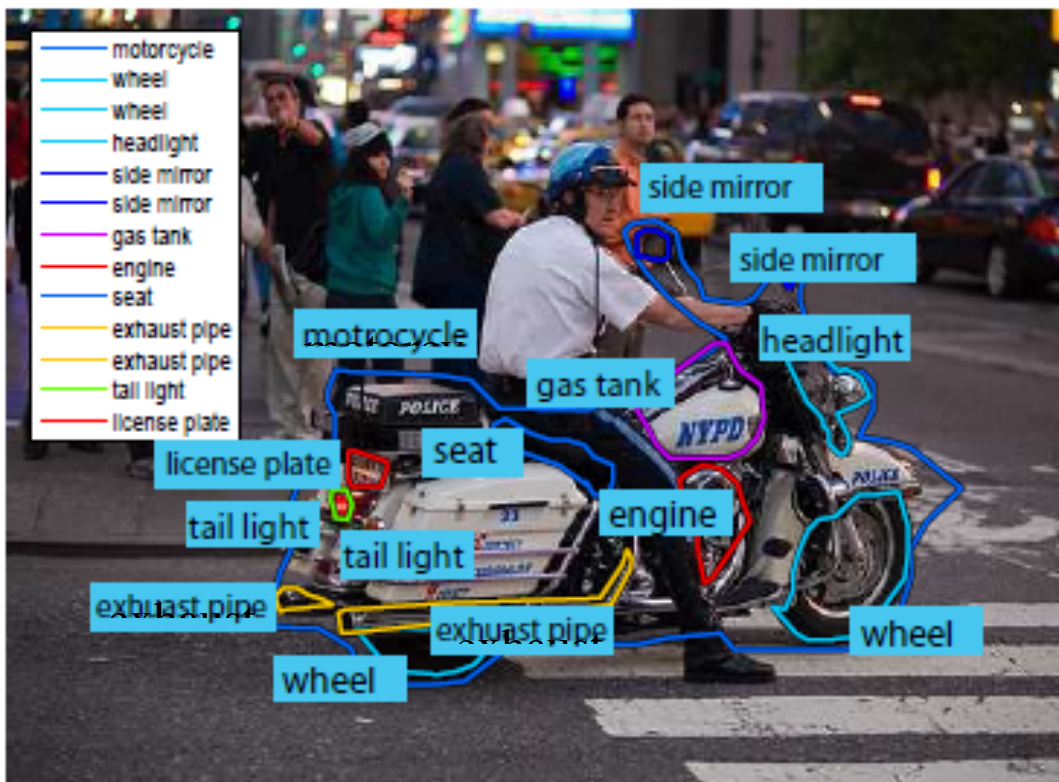
- a-Pascal
  - mark up Pascal VOC 2008 with 64 attributes (using Amazon Turk)
  - all of it!
- a-Yahoo
  - 12 additional classes, from Yahoo, with attributes (Amazon Turk)
  - chosen to “mask” Pascal classes
    - Wolf (dog); Centaur (people, horses); goat (sheep); etc.
- Approx 1M annotations! (\$600)
- Accuracy
  - Turk inter-annotator agreement 84.1%
  - UIUC inter-annotator agreement 84.3%
  - Turk UIUC agreement 81.4%

# Datasets - II

- Animals with attributes
  - 30475 images
  - animals in 50 classes, min 92 per class
  - classes have attributes from Osherson, 91
  - 85 attributes in total
  - attribute markup inherited from class

## Datasets - III

### Cross Category Object REcognition Dataset



2780 Images – from ImageNet  
3192 Objects – 28 Categories  
26695 Parts – 71 types  
30046 Attributes – 34 types  
1052 Material Images – 10 types

Endres et al 10; Farhadi et al 10

# UIUC PASCAL Sentence Dataset

- 5 Sentences from AMT: “Please describe the image in one complete but simple sentence.”
- Quality control: qualification test + AMT grading task
- 8000 images for ~\$1000



A large sheep standing between large trees in a rural area.

A ram stands in the middle of a group of trees.

The sheep is standing under the trees.

A sheep standing in a forest.

a sheep under pine trees



# Attribute Discovery Dataset

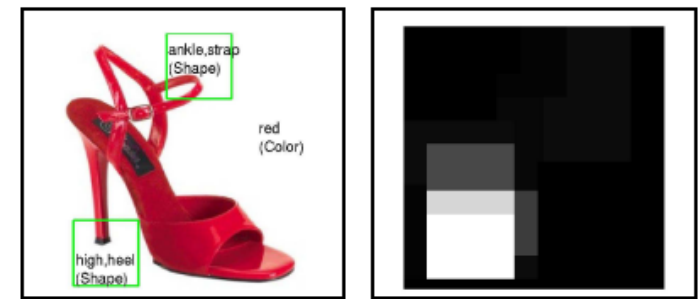
- Gather pictures/captions of shoes, handbags, ties, earrings, handbags
- Parse text into attributes
- Automatically learn which are visual
  - Visual attributes are more accurately classified
  - Human-Computer agreement on which attributes are visual: 70-90%
- Produces 37705 annotated examples
- Automatically characterize attribute localizability and type



The 12K pink and green gold leaves gently cascade down on these delicate beaded 10K gold earrings.



pink, green, gold, leaves, delicate, beaded



Berg et al. ECCV 2010

# SBU Captioned Photo Dataset

- Query images with captions from Flickr
- Filter: minimum length, at least two words from keyword list, at least one spatial preposition
- Dataset contains 1,000,000 captioned images



Man sits in a rusted car buried in the sand on Waitarere beach.



Little girl and her dog in northern Thailand. They both seemed interested in what we were doing.



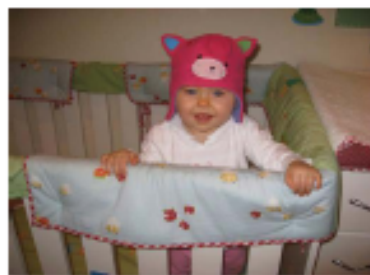
Interior design of modern white and brown living room furniture against white wall with a lamp hanging.



The Egyptian cat statue by the floor clock and perpetual motion machine in the pantheon.



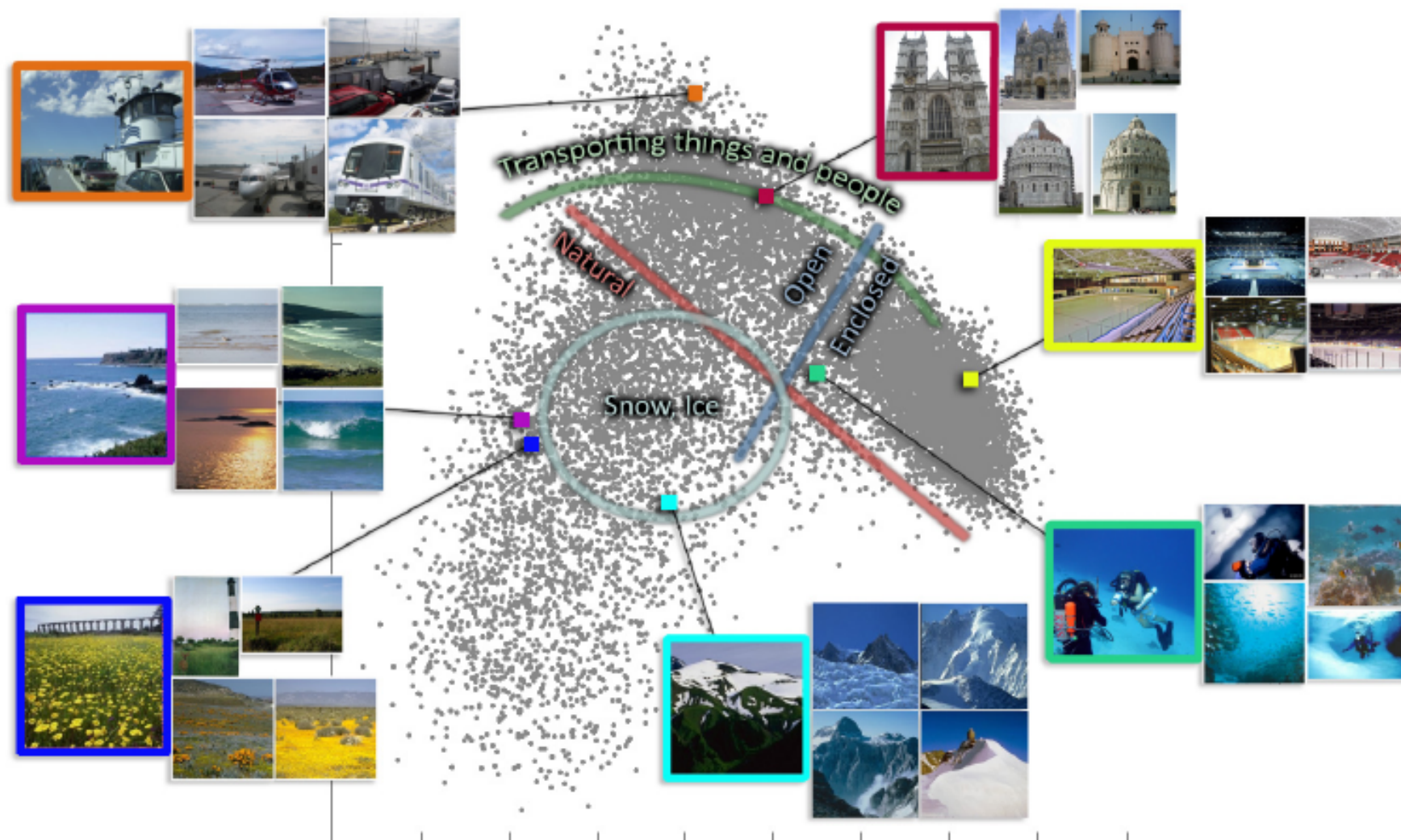
Our dog Zoe in her bed.



Emma in her hat looking super cute.

# Other Attribute Datasets

## SUN Attributes Dataset



# Other Attribute Datasets

## PubFig

