

# Robust registration with IRLS and RANSAC

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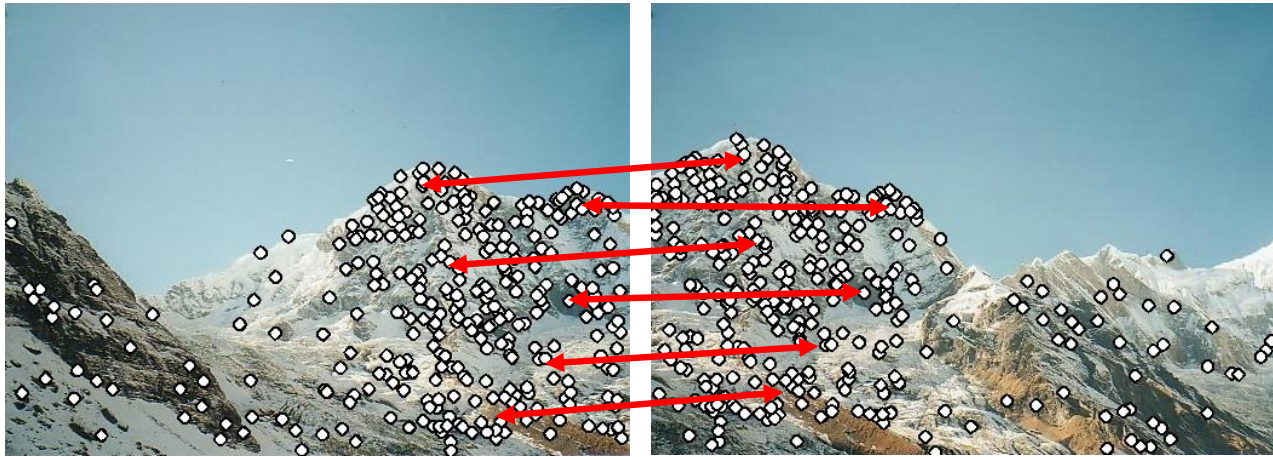
# General frameworks

- Register two sets of points
  - where correspondence is known exactly
    - eg barcode, etc. reference points
  - where correspondence is estimated, but quite well
    - eg two images, interest points
  - where correspondence might be hard to estimate
    - but registration is possible
    - eg two lidar images of about the same stuff

# Application: image mosaics

- Find interest points in image A and image B
- Build correspondences:
  - For each a in A find best matching b in B using descriptor
  - For each b in B find best matching a in A using descriptor
  - For consistent pairs, if descriptors are sufficiently similar
    - declare correspondence
- Notice: you should get many correspondences BUT some are wrong

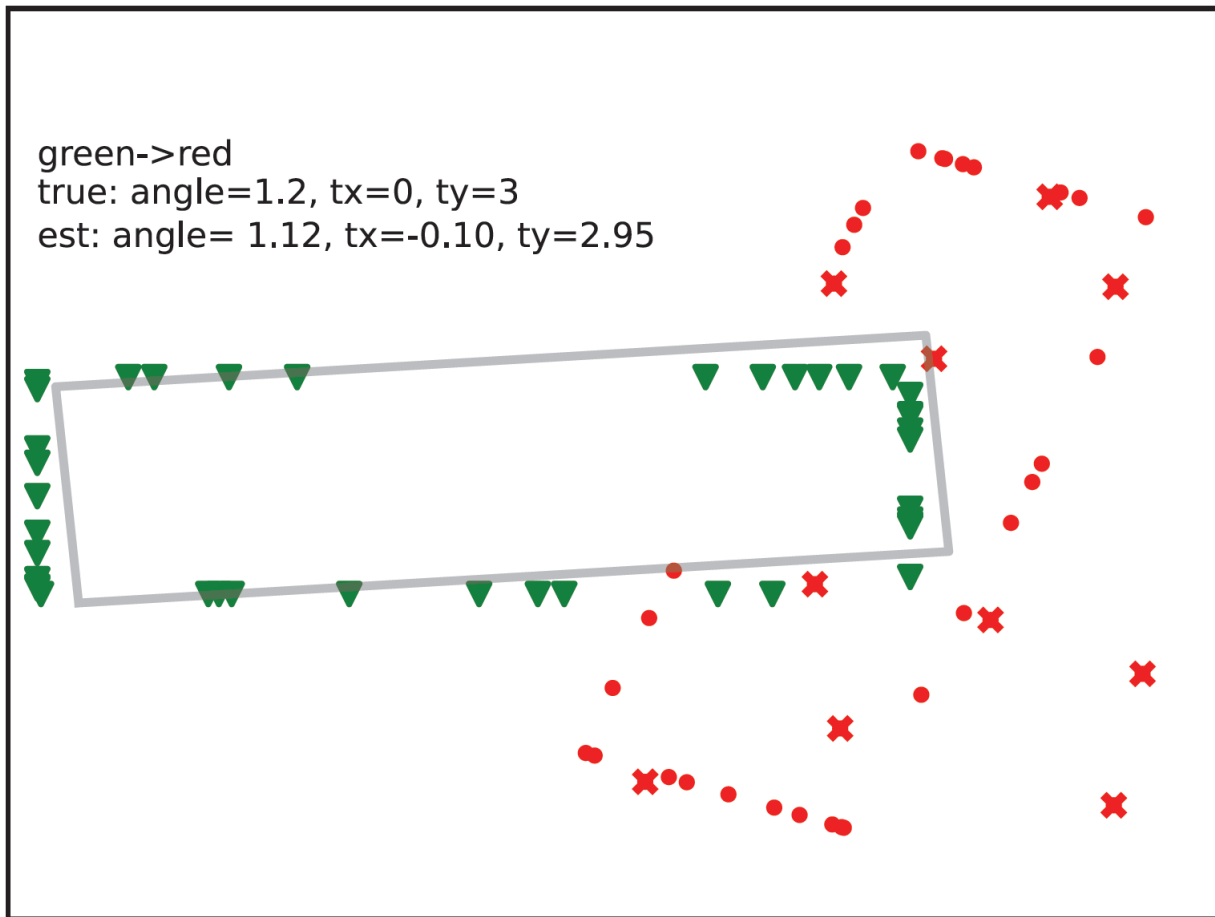
# Recall...



# General remarks

- Very like line fitting and line fitting recipes apply
- The objects we are working with are now corresponding pairs
  - (point in A, point in B)
- Outliers are usually correspondences that are wrong
  - there could be lots

# Outliers affect least squares



- Green triangles – target pts lying on gray rectangle
- Red dots – source
  - (target points transformed, then noise added)
- Red x – outliers on source
- Gray rectangle – transformation applied to true rectangle underlying red points
- Notice:
  - transformation is disrupted by outliers

# IRLS

- Start with initial transformation
  - get weights, scale from transformation
- Iterate:
  - estimate transformation using weights, scale
  - estimate scale using transformation
  - estimate weights using scale, transformation
- We \*know\* that one stationary point is the true minimum
- No other guarantees I'm aware of, but quite well behaved

# IRLS applies

The IRLS recipe can be applied with very little modification to registration. Choose a robust cost function from Section 13.2.1 or elsewhere. Recall this cost applies to the residual. Write  $\theta$  for the parameters of the transformation  $\mathcal{T}_\theta$ , and the residual is now

$$r(\mathbf{x}_i, \mathbf{y}_i, \theta) = \sqrt{(\mathbf{x}_i - \mathcal{T}_\theta(\mathbf{y}_i))^T (\mathbf{x}_i - \mathcal{T}_\theta(\mathbf{y}_i))}.$$

The square root ensures that minimizing the least squares criterion is equivalent to

$$(1/2) \sum_i (r(\mathbf{x}_i, \mathbf{y}_i, \theta))^2.$$

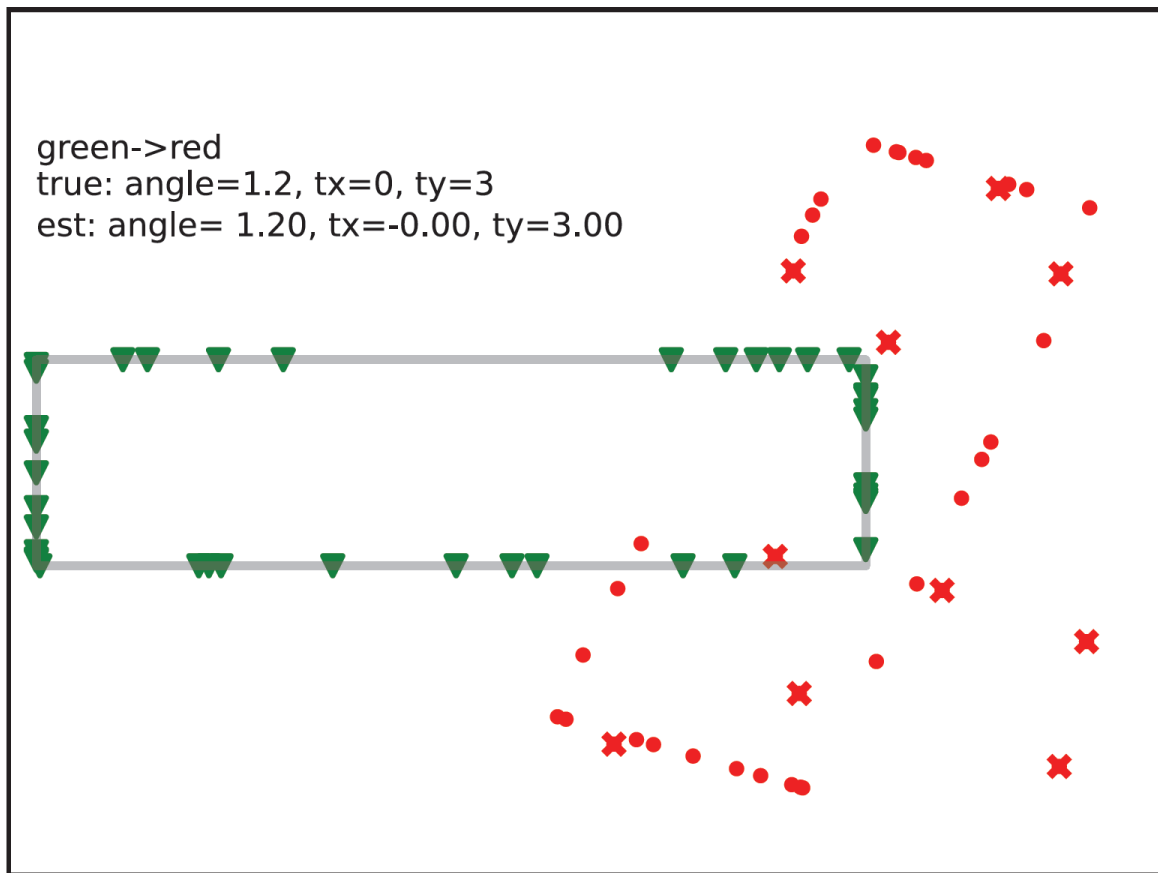
For any given  $\theta$ , the weights are now

$$w_i = \left( \frac{\frac{\partial \rho}{\partial u}}{r(\mathbf{x}_i, \mathbf{y}_i, \theta)} \right).$$



# IRLS handles few outliers

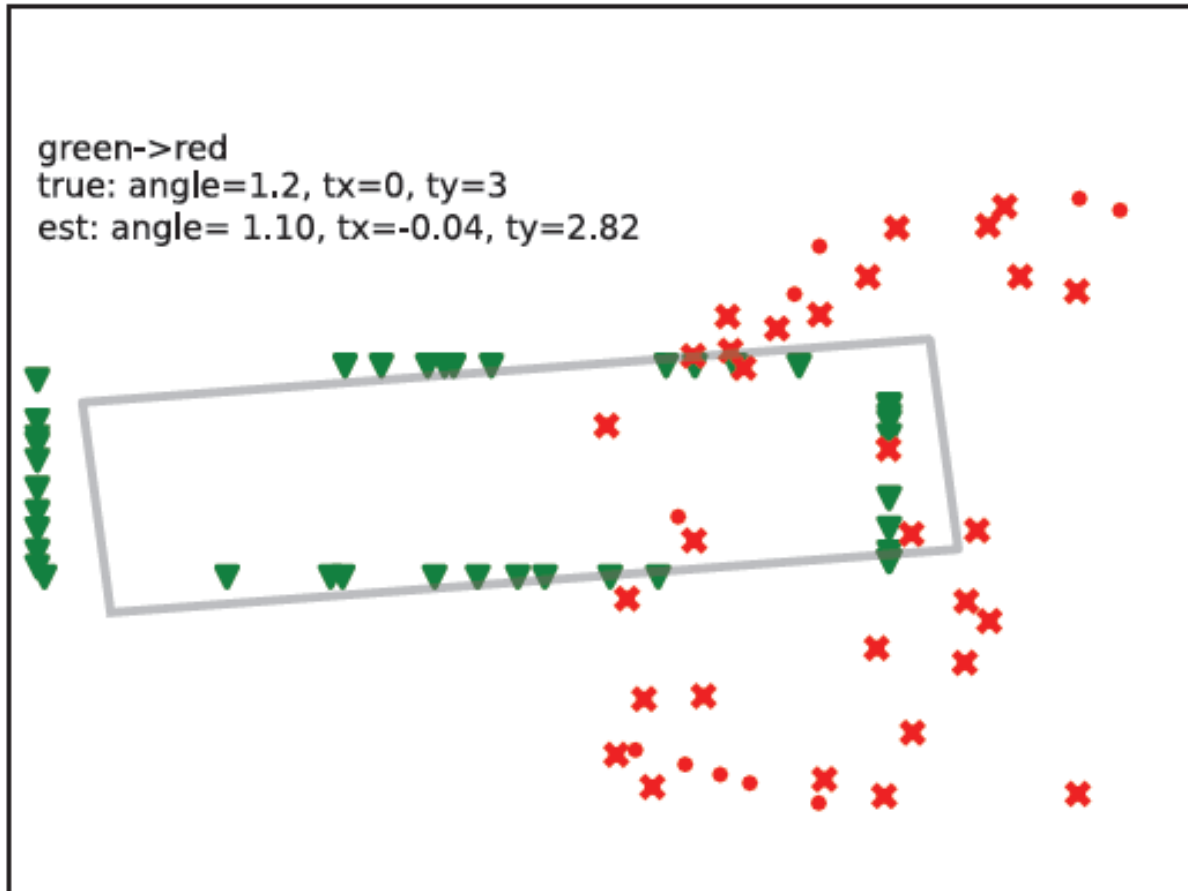
## IRLS, 5 outliers



- Green triangles – target pts lying on gray rectangle
- Red dots – source (target points transformed, then noise added)
- Red x – outliers on source
- Gray rectangle – transformation applied to true rectangle underlying red points
- Notice:
  - transformation is NOT disrupted by outliers

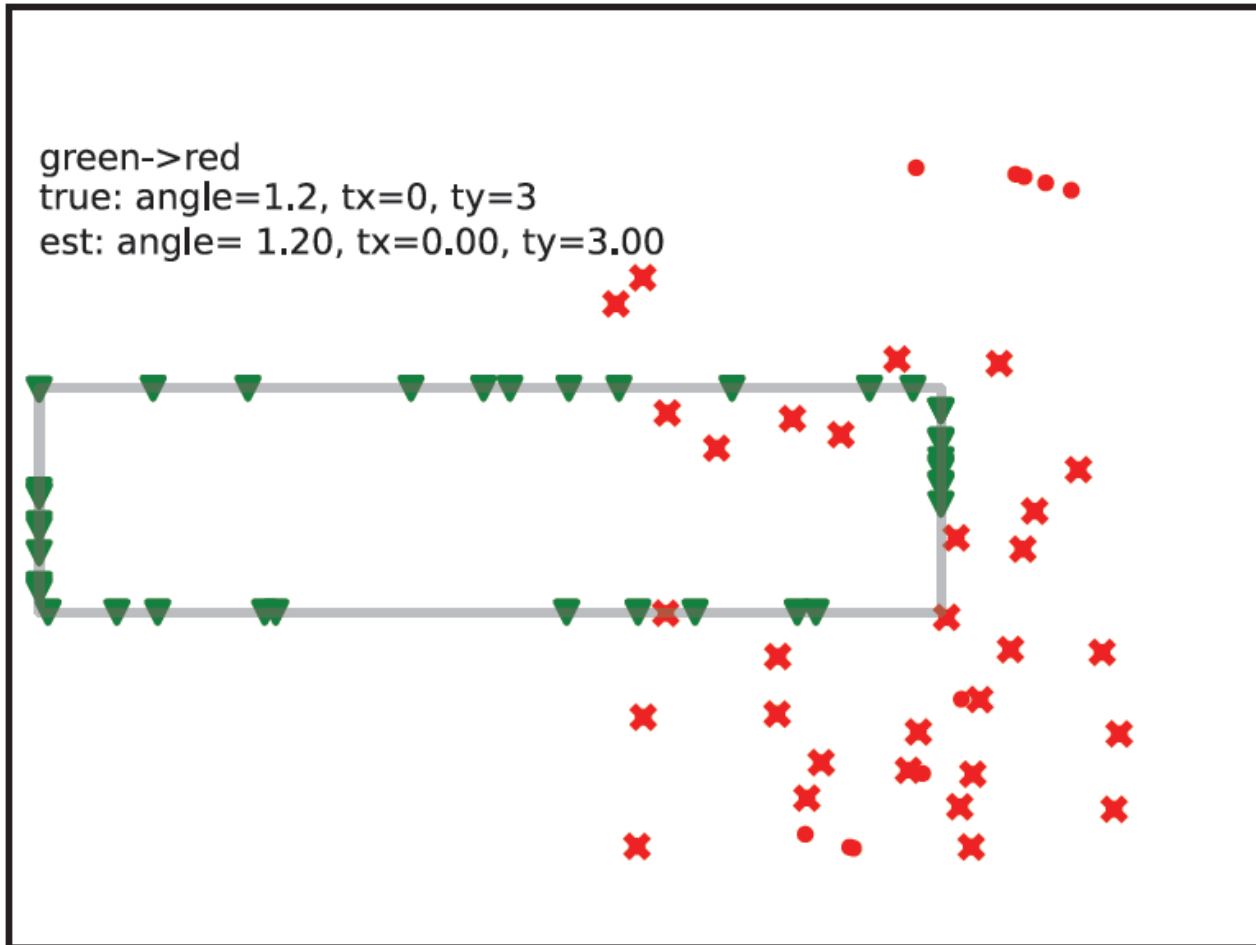
# IRLS can't do many outliers

IRLS, 30 outliers



- Green triangles – target pts lying on gray rectangle
- Red dots – source (target points transformed, then noise added)
- Red x – outliers on source
- Gray rectangle – transformation applied to true rectangle underlying red points
- Notice:
  - transformation IS
  - disrupted by outliers

# RANSAC to the rescue



- Green triangles – target pts lying on gray rectangle
- Red dots – source
  - (target points transformed, then noise added)
- Red x – outliers on source
- Gray rectangle – transformation applied to true rectangle underlying red points
- Notice:
  - transformation IS
  - disrupted by outliers

# RANSAC

- Affine transformation:
  - $d+1$  correspondences in  $d$  dim
- Projective transformation:
  - $d+2$  correspondences in  $d$  dim
- Euclidean:
  - use 2 for plane (2D)
  - use 3 for 3D
- BUT some such are obvious outliers
- Key Issue: there can be a lot of outliers

# Think about this...

- 16.1. In the lead, I say: “Correspondences that are wrong tend to be badly wrong”. Why is this the case?
- 16.2. Check that I have correctly mapped IRLS (Section 14.2.2) onto registration in Section 16.1.
- 16.3. Check that I have correctly mapped RANSAC (Section 14.3) onto registration in Section 16.1.2.
- 16.4. Show how an affine transformation in  $d$  dimensions is exactly specified by  $d+1$  correspondences (start with  $d = 1$ ).
- 16.5. Produce a set of two correspondences that can't be exactly registered with a Euclidean transformation in 2D.
- 16.6. Produce a set of three correspondences that can be exactly registered with a Euclidean transformation in 2D.
- 16.7. Show that  $d + 2$  correspondences are enough to exactly specify a projective transformation in  $d$  dimensions.
- 16.8. Section 16.2 has: “This means that *in the best case* you will need to look at of the order of

$$\frac{1}{[\max(M, N)]^3}$$

samples to see one set of three good samples.” Explain.