Last block:

Classify an image into one of two classes by
Stack some pooling, FC layers on an encoder
Adjust result into a vector
Pass to linear classifier
Learn all parameters with SGD and various losses
get training examples right

Idea:

exploit this machinery to improve training exploit this machinery to segment image

Producing image representations with classification

Examples:

Two class:

edges

Multi-class:

interest points

semantic segmentation

Edges

Training is tricky

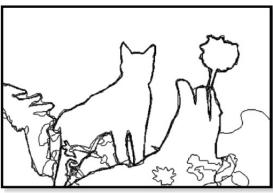
No "true" ground truth!

Berkeley segmentation data set:

get numerous people to mark boundaries in images



(a) original image



(b) ground truth

Zoom on ground truth – multiple ground truths!



Using the data

Now the loss is the cross-entropy loss of Section 20.2.3 (equivalently, the loglikelihood of the data under this model). Write $y_i(\mathbf{x}; \mathcal{I})$ for the value at location \mathbf{x} in the *i*'th annotation of \mathcal{I} (there may be more than one). Use the convention that

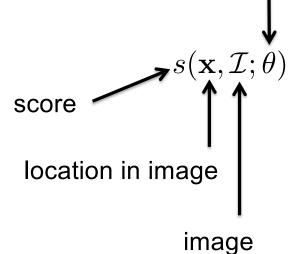
$$y_i(\mathbf{x}, \mathcal{I}) = \begin{cases} 1 & \text{if } \mathbf{x} \text{ is an edge point} \\ -1 & \text{otherwise} \end{cases}$$

Edge points using classification ideas

At a high level, straightforward

construct decoder to produce a score at each pixel

network parameters



interpret the score as

$$s(\mathbf{x}, \mathcal{I}; \theta) = \log \frac{P(\mathbf{x} \text{ is edge}|\mathcal{I}, \theta)}{P(\mathbf{x} \text{ is not edge}|\mathcal{I}, \theta)}$$

Edge points using classification ideas

At a high level, straightforward

Loss at a particular location for a particular example

$$C(\theta; \mathcal{I}, i, \mathbf{x}) = -\left(\frac{1 + y_i(\mathbf{x}; \mathcal{I})}{2}\right) \left[s(\mathbf{x}; \mathcal{I}, \theta) + \log\left(1 + \exp s(\mathbf{x}; \mathcal{I}, \theta)\right)\right] - \left(\frac{1 - y_i(\mathbf{x}; \mathcal{I})}{2}\right) \left[\log\left(1 + \exp s(\mathbf{x}; \mathcal{I}, \theta)\right)\right]$$

Loss for network:

sum over all locations of all markups of all examples

$$\mathcal{L}(\theta) = \sum_{\mathcal{I} \in \text{images}} \left[\sum_{i \in \text{ground truth}} \left[\sum_{\mathbf{x} \in \text{locations}} \left[\mathcal{C}(\theta; \mathcal{I}, i, \mathbf{x}) \right] \right] \right]$$

Works badly

Edge points are rare

it is hard to beat just saying there aren't any

Idea:

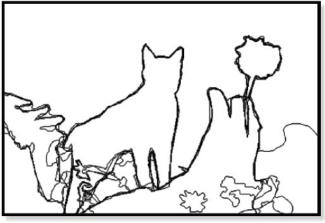
reweight loss (high weight on edge points, low on non-edge)

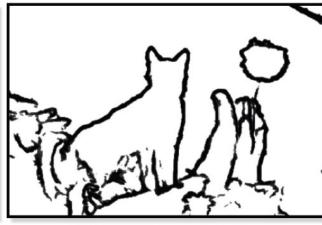
effect is to introduce a weight to balance the classes. Write T for the total number of pixels in the annotated images (so if there are 3 annotations for an $M \times N$

training image, you count 3 M N pixels) and E for the total number of edge points in the annotated images. Then $\beta = E/T$ is the total fraction of edge points in the annotated training images. Then the reweighted loss is for the i'th value at location \mathbf{x} in image \mathcal{I} is

$$C(\theta; \beta, \mathcal{I}, i, \mathbf{x}) = -(1 - \beta) \left(\frac{1 + y_i(\mathbf{x}; \mathcal{I})}{2} \right) [s(\mathbf{x}; \mathcal{I}, \theta) + \log(1 + \exp s(\mathbf{x}; \mathcal{I}, \theta))]$$
$$-\beta \left(\frac{1 - y_i(\mathbf{x}; \mathcal{I})}{2} \right) [\log(1 + \exp s(\mathbf{x}; \mathcal{I}, \theta))]$$







(a) original image

(b) ground truth

(c) HED: output

Works fine, but

evaluation is quite tricky (notes)

essentially, putting an edge point close to the right location should have some value scoring appropriately requires care