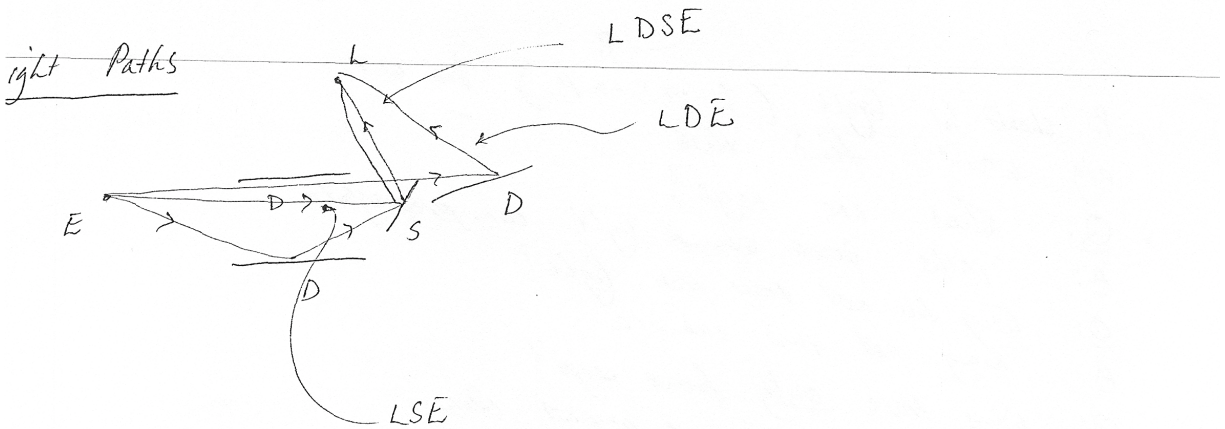


strategy:

- ① trace rays from light  $\rightarrow$  first diffuse  
(i.e. L-S-S-S... D)
- 2 and make a record
- ② trace rays from eye  
- do what has been described  
- also sample record.

tips:

- once we've discussed aliasing



etc:

general path	$L \{S \{D \{S^* \}^* \} E$	} these three don't cover all alternatives !
eyerays	$L D S^* E$	
light rays	$L S^* D E$	
bidirectional	$L S^* D S^* E$	