

Curves on Surfaces

①

length and plane curves

recall: curve $U \subset \mathbb{R} \rightarrow \mathbb{R}^2$
 $t \quad x(t)$

now we have a curve from a to b

- what is shortest such?

$$\text{length: } \int_{t_a}^{t_b} (\dot{x} \cdot \dot{x})^{1/2} dt$$

Now assume that $x(t)$ is the shortest curve -

then $\text{length}(x + \varepsilon \phi) \geq \text{length}(x)$

for ANY ϕ , small enough ε

so $\left. \frac{d}{d\varepsilon} \text{length}(x + \varepsilon \phi) \right|_{\varepsilon=0} = 0$ for ANY ϕ
IF x has extremal
(min)
length

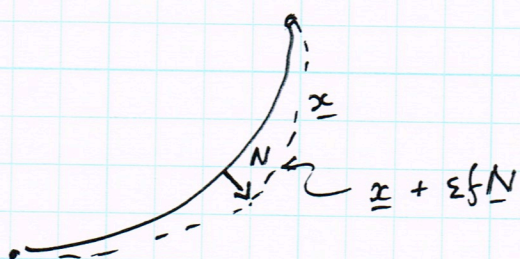
We can work this out

(2)

- 1) Notice that we can rewrite the "nearby" curve as

$$\underline{x} + \epsilon f \underline{N}$$

where N is the unit normal (in plane) to curve



- 2) Now have

$$\frac{d}{d\epsilon} \left[\int_{t_a}^{t_b} \sqrt{(\dot{x} + \epsilon \dot{f} N + \epsilon f \dot{N}) \cdot (\dot{x} + \epsilon \dot{f} N + \epsilon f \dot{N})} dt \right]_{\epsilon=0}$$

notice $\dot{x} \cdot N = 0$; $\dot{N} \cdot N = 0$

so get

$$\int_{t_a}^{t_b} \frac{f \dot{N} \cdot \dot{x}}{(\dot{x} \cdot \dot{x})^{1/2}} dt = \int_{t_a}^{t_b} f \dot{N} \cdot T dt$$

now $\frac{d}{dt}(N \cdot T) = 0 = \dot{N} \cdot T + \dot{T} \cdot N$

so $\dot{N} \cdot T = -\dot{T} \cdot N = -\left(\frac{dT \cdot N}{ds}\right) \frac{ds}{dt}$

$= \kappa \frac{ds}{dt}$

so $\int_{t_a}^{t_b} f(N \cdot T) dt = \int_{s_a}^{s_b} f \kappa ds$

Now if α has extremal length, this is zero for any f

$\therefore \kappa = 0$ if α has extremal length

i.e. Shortest ~~path~~ curve between two points on plane is line (Shortest corner)

More Significant: we associate curvature with "extra" length.

Notice this argument works for 3D with little extra work.

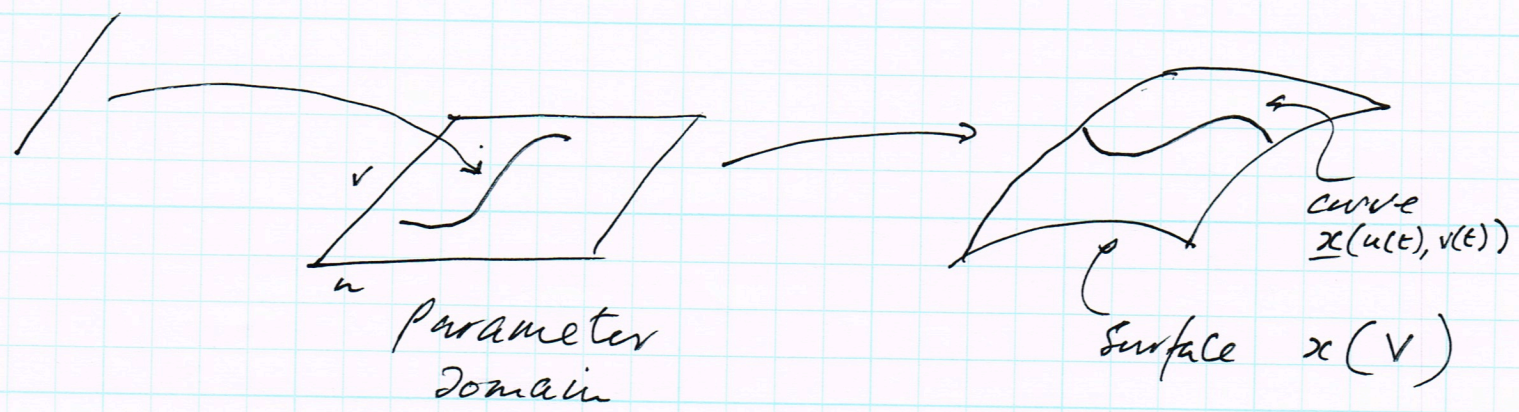
HINT OR DISTRACTION OR EXERCISE

- a 3D curve has $\kappa = 0$ everywhere. Show $\tau = 0$ everywhere, too

Now consider a curve on a surface

$$\mathbb{R}^2 \supset U \ni t : \longrightarrow (u, v) \in V \subset \mathbb{R}^2 \longleftarrow \text{curve in parameter space.}$$

$$V : \xrightarrow{x} \mathbb{R}^3 \longleftarrow \text{surface.}$$



Choose two points "quite close", a, b

a lot of subtlety here, which can be ignored

want $x(u(t), v(t))$ that minimizes length.

NOTICE: Curve's tangent is tangent to surface;
curve's normal is NOT necessarily normal to surface.

$$\underline{\text{length}} = \int_{t_a}^{t_b} \sqrt{\dot{x} \cdot \dot{x}} dt. \quad (5)$$

now again, if curve has extremal length then

$$\text{length}(\text{nearby curve}) \geq \text{length}(\text{curve})$$

write ~~the~~ $\underline{n}(t)$ for vector field

(a) Tangent to surface

(b) Normal to curve.

Then yields nearby curve $\underline{n} = \frac{N_{(surf)}}{|\cdot|} \times \underline{T}_{(curve)}$

$$\underline{x} + \varepsilon f \underline{n}$$

$$\text{and } \left. \frac{d}{d\varepsilon} \left[\text{length}(\underline{x} + \varepsilon f \underline{n}) \right] \right|_{\varepsilon=0} = 0$$

$$= \int_{t_a}^{t_b} f(\dot{\underline{n}} \cdot \underline{T}) dt$$

$$\text{now } \underline{n} \cdot \underline{T} = 0 \quad \text{so} \quad \dot{\underline{n}} \cdot \underline{T} = -\underline{n} \cdot \dot{\underline{T}}$$

$$\dot{\underline{T}} = \kappa \underline{N} \cdot \frac{ds}{\text{curvedt}} \quad \text{so}$$

Not the surface normal

$$-\int_{t_a}^{t_b} f \kappa \left(N_{\text{curve}} \cdot n \right) \frac{ds}{dt} dt = 0$$

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now $\kappa N_{\text{curve}} = x_{ss}$

so $\int_{s_a}^{s_b} f (x_{ss} \cdot n) ds = 0$

f is anything, so $(x_{ss} \cdot n) = 0$

$x_{ss} \cdot n$ is referred to as geodesic curvature

= the extent to which curves curvature can be perceived on surface.

= k_g

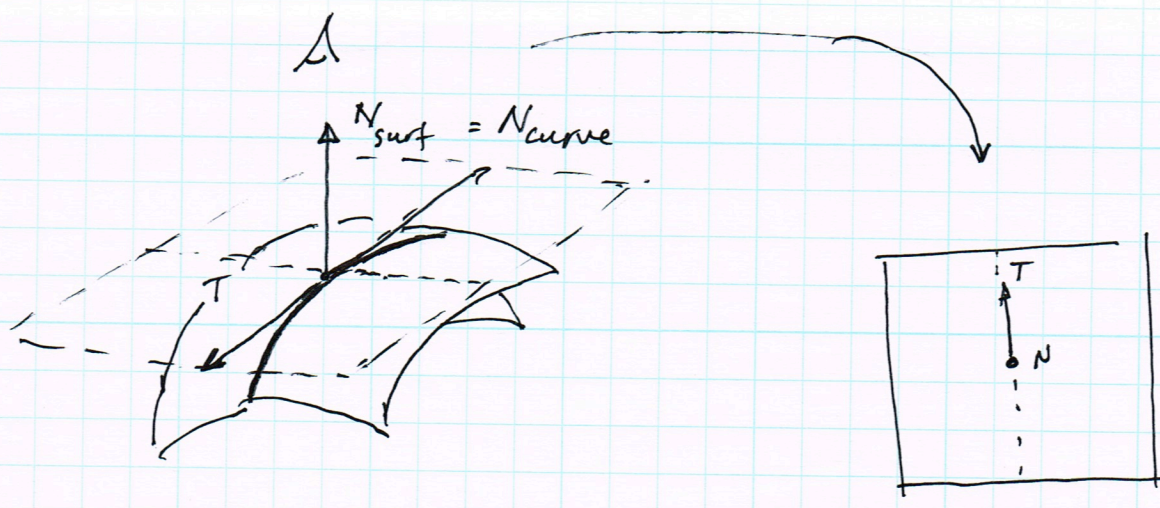
NOTICE

$k_g = 0 \iff x_{ss} \in \text{span} \{ N, T \}_{\text{surf curve}}$

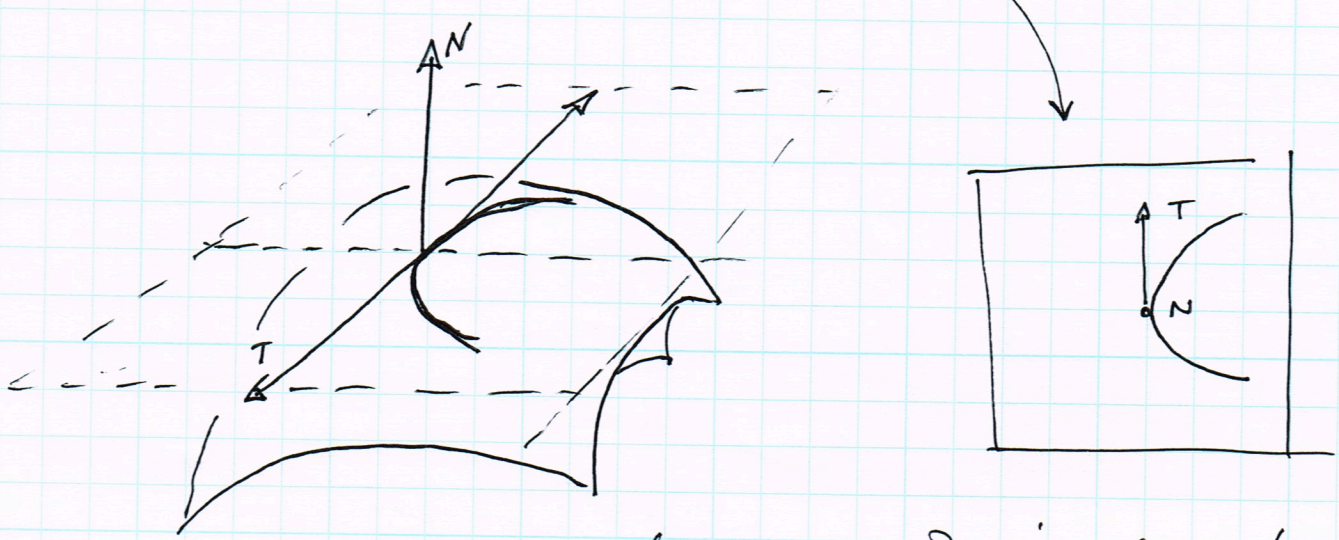
but $x_{ss} = \kappa N_{\text{curve}}$
which is $\perp T_{\text{curve}}$

so

$x_{ss} = \kappa N_{\text{surf}}$



o geodesic curvature
A



significant geodesic curvature
- you can tell curve is bending away from the tangent ON the surface

A curve with everywhere 0 geodesic curvature is a geodesic :

Some examples:

7a

- Curve on a sphere,

$$(\cos \xi, \sin \xi, 0) \quad \text{equator}$$

$$\underline{x}_\xi = (-\sin \xi, \cos \xi, 0)$$

↪ Notice this is unit tangent.

$$\underline{x}_{\xi\xi} = (-\cos \xi, -\sin \xi, 0)$$

Notice $\underline{x}_{\xi\xi} \in \text{span}(N)$

So: this curve is a geodesic, everywhere

But we can now exploit symmetry, invariance

- rotating sphere doesn't change lengths
- rotating sphere maps sphere to sphere

⇒ every section of a sphere by plane thru. normal is a geodesic

if for any a, b , there is a geodesic ③
from a to b , surface is geodesically complete

Thm: (Hopf-Rinow) connected surface S

S is Geodesically complete surface \Leftrightarrow (S, d) is Complete metric space
(i.e. ~~no~~ sequences that converge in d have a limit in S - no holes)

if either condition is true, for any $a, b \in S$ there is a geodesic γ st

$$\gamma_{\text{start}} = a, \quad \gamma_{\text{end}} = b, \quad \text{length}(\gamma) = d(a, b)$$

The differential equation of a geodesic.

(10)

~~the~~ assume we have a geodesic, parametrized by arclength s

$$T(s) = \frac{dx_u}{ds} u_s + \frac{dx_v}{ds} v_s = \underline{x}_s$$

$$\begin{aligned} T_s(s) = x_{ss} &= x_{uu} \cdot u_{ss} + x_{vv} v_{ss} + x_{uu} u_s^2 + 2x_{uv} u_s v_s \\ &+ x_{vv} (v_s)^2 \end{aligned}$$

now the curve is unit speed, so $T_s(s) \in \text{span}\left\{ \underline{N}_{\text{surf}}, \underline{n} \right\}$

$$\rightarrow \text{but } K_g = \underline{T}_s(s) \cdot \underline{n} = \underline{x}_{ss} \cdot \underline{n}$$

recall $x_{uu} = \Gamma_{11}^1 x_u + \Gamma_{11}^2 x_v + e N$
etc.

and note that tangential component of $T_s(s) = K_g(s) n(s)$

$$\begin{aligned} \text{so } K_g(s) n(s) &= \left(u_{ss} + u_s^2 \Gamma_{11}^1 + 2u_s v_s \Gamma_{12}^1 + v_s^2 \Gamma_{22}^1 \right) \underline{x}_u \\ &+ \left(v_{ss} + u_s^2 \Gamma_{11}^2 + 2u_s v_s \Gamma_{12}^2 + v_s^2 \Gamma_{22}^2 \right) \underline{x}_v \end{aligned}$$

We can get ~~two~~ ^{several} valuable things from this (11)

1: DE for a geodesic:

2: Expression for K_g K_g :

1: on a geodesic, $K_g n_s = 0$ because $K_g = 0$

so we must have

$$u_{ss} + u_s^2 \Gamma_{11}^1 + 2u_s v_s \Gamma_{12}^1 + v_s^2 \Gamma_{22}^1 = 0$$

$$v_{ss} + u_s^2 \Gamma_{11}^2 + 2u_s v_s \Gamma_{12}^2 + v_s^2 \Gamma_{22}^2 = 0$$

this is second order ODE in $u(s), v(s)$

\Rightarrow through each $p \in \mathbb{R}^3$ in each given dir, we can construct a ^{unique} geodesic

(hence, the plane sections of $p \in \mathbb{R}^3$ are ALL geodesics on sphere. (existence, uniqueness) then for ODE)

2: an expression for K_g

$$\underline{n} \text{ is unit } \left(\underline{n} = \frac{N \times T}{\text{surf}} \right)$$

\therefore

$$\begin{aligned} K_g \underline{n} \cdot \underline{n} &= K_g \\ &= (K_g \underline{n}) \cdot \left(\frac{N \times T}{\text{surf}} \right) \end{aligned}$$

recall $M \cdot (V \times N) = \det [M V N] = \cancel{N \times V}$

$$\begin{aligned} &= \det [N M V] \\ &= (N \times M) \cdot V \end{aligned}$$

so we care about

$$(T \times K_g \underline{n}) \cdot \underline{N}_{\text{surf}}$$

- expand this
- apply: $x_u \times x_v = \left(\sqrt{EE - F^2} \right) N_{\text{surf}}$
and $N \cdot N = 1$
- and bash, to get.

$$K_g(s) = \sqrt{EG - F^2} \det \begin{pmatrix} u_s & u_{ss} + u_s^2 \Gamma_{11}' + 2u_s v_s \Gamma_{12}' + v_s^2 \Gamma_{22}' \\ v_s & v_{ss} + v_s^2 \Gamma_{11}'' + 2u_s v_s \Gamma_{12}'' + v_s^2 \Gamma_{22}'' \end{pmatrix} \quad (13)$$

three:
~~two~~ good things follow, rather easily:

1) in any parametrization, geodesic eqns are

$$\begin{aligned} u'' + (u')^2 \Gamma_{11}' + 2u'v' \Gamma_{12}' + (v')^2 \Gamma_{22}' &= 0 \\ v'' + (v')^2 \Gamma_{11}'' + 2u'v' \Gamma_{12}'' + (v')^2 \Gamma_{22}'' &= 0 \end{aligned}$$

⇒ (get by reparam eqns, properties of det)

2) an expression for K_g in any param

• write $\beta(t) = \underline{x}(u(t), v(t))$ and t_0 is point of interest

then

$$K_g = \frac{\sqrt{EG - F^2}}{(\beta'(t_0) \cdot \beta'(t_0))^{3/2}} \cdot \det \begin{pmatrix} u' & u'' + u'^2 \Gamma_{11}' + 2u'v' \Gamma_{12}' + v'^2 \Gamma_{22}' \\ v' & v'' + v'^2 \Gamma_{11}'' + 2u'v' \Gamma_{12}'' + v'^2 \Gamma_{22}'' \end{pmatrix}$$

3) Geodesics are INTRINSIC, as is K_g .

looking at the eqns for geodesics,
we have seen something similar before.

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→ Covariant Derivative expressions
cf.

this is a covariant deriv, but it takes some work.

Issue we are interested in curve Tangent T ,
but this isn't a vector field on surface -
only on curve.

~~write $T = \sum_i \dot{x}_i$~~

curve is: $\underline{x}(u(t), v(t))$

T (tangent) is: $x_u \dot{u} + x_v \dot{v}$

as a differential operator, tangent is

$$\dot{u} \frac{\partial}{\partial u} + \dot{v} \frac{\partial}{\partial v} = \frac{d}{dt}$$

Now notice

$$\nabla_T \dot{T} = \Pi \left[\left(\dot{u} \frac{\partial}{\partial u} + \dot{v} \frac{\partial}{\partial v} \right) \left[\dot{u} \underline{x}_u + \dot{v} \underline{x}_v \right] \right]$$

↑
proj to surf

$$= \Pi \left[\begin{matrix} \ddot{u} \underline{x}_u \\ + \ddot{v} \underline{x}_v \end{matrix} + \dot{u}^2 \underline{x}_{uu} + 2\dot{u}\dot{v} \underline{x}_{uv} + \dot{v}^2 \underline{x}_{vv} \right]$$

easiest way to see these terms is to remember

$$\dot{u} \frac{\partial}{\partial u} + \dot{v} \frac{\partial}{\partial v} = \frac{d}{dt}$$

$$= \left[\begin{matrix} \ddot{u} & + \dot{u}^2 \Gamma_{11}^1 & + 2\dot{u}\dot{v} \Gamma_{12}^1 & + \dot{v}^2 \Gamma_{22}^1 \end{matrix} \right] \underline{x}_u$$

$$+ \left[\begin{matrix} \ddot{v} & + \dot{u}^2 \Gamma_{11}^2 & + 2\dot{u}\dot{v} \Gamma_{12}^2 & + \dot{v}^2 \Gamma_{22}^2 \end{matrix} \right] \underline{x}_v$$

So for a geodesic

$$\nabla_T \dot{T} = 0$$